

# Package ‘MetaLandSim’

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**Type** Package

**Title** Metapopulation and Landscape Simulation

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**Imports** Biobase, e1071, fgui, grDevices, graphics, googleVis,  
maptools, rgeos, spgrass6, raster

**Suggests** rasterVis

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**Description** Tools to generate random landscape graphs, evaluate species  
occurrence in dynamic landscapes, simulate future landscape occupation and  
evaluate range expansion when new empty patches are available (e.g. as a  
result of climate change).

**License** GPL ( $\geq 2$ )

**Repository** CRAN

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## Description

The package MetaLandSim is a simulation environment, allowing the generation of random landscapes, represented as graphs, the simulation of landscape dynamics, metapopulation dynamics and range expansion.

MetaLandSim enables the experimentation and simulation of processes at two scales: landscape and range. The simulation approach, taken by MetaLandSim, presents several advantages, like allowing the test of several alternatives and the knowledge of the full system (Peck, 2004; Zurell et al. 2009). The role of simulation in landscape ecology is fundamental due to the spatial and temporal scale of the studied phenomena, which frequently hinders experimentation (Ims, 2005).

Here, graph and metapopulation theories are combined, which is a broadly accepted strategy to provide a modelling framework for metapopulation dynamics (Cantwell & Forman, 1993; Bunn et al. 2000; Ricotta et al. 2000; Minor & Urban, 2008; Galpern et al. 2011). Also, several graph-based connectivity metrics can be computed from the landscape graphs. This set of metrics have been proven useful elsewhere (Urban & Keitt, 2001; Calabrese & Fagan, 2004). The graph representation of landscape has some major advantages: it effectively summarizes spatial relationships

between elements and facilitates a multi-scale analysis integrating patch and landscape level analysis (Calabrese & Fagan, 2004).

MLS operates at two scales, providing researchers with the possibility of:

- Landscape scale - Simulation of metapopulation occupation on a dynamic landscape, computation of connectivity metrics.
- Range scale - Computes dispersal model and range expansion scenario simulation.

The landscape unit, an object of class `landscape`, is the basic simulation unit at both these scales. At the landscape scale, the persistence of the metapopulation in a dynamic landscape is evaluated through the simulation of landscape dynamics using the function `iterate.graph` or `manage_landscape_sim`. At the range scale the metapopulation is allowed to expand to other, empty, landscape units using `range_expansion`, producing an object of class `expansion`. The function `range_raster` allows the conversion of the dispersal model obtained with the previous function into a raster. Finally, also at the range scale, the user can analyse the outcome of several alternative landscapes in range expansion speed and maximum dispersal distance, using the function `manage_expansion_sim`. The package was developed as part of the Ph.D. thesis of Frederico Mestre (SFRH/BD/73768/2010), funded by European Social Funds and the Portuguese Foundation for Science and Technology, and included in the project NETPERSIST (PTDC/AAG-MAA/3227/2012), funded by European Regional Development Fund (ERDF) through COMPETE programme and Portuguese national funds through the Portuguese Foundation for Science and Technology.

## Details

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## Author(s)

Frederico Mestre, Fernando Canovas, Ricardo Pita, Antonio Mira and Pedro Beja.

Maintainer: Frederico Mestre <mestre.frederico@gmail.com>

## References

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Urban, D. and Keitt, T. (2001). Landscape connectivity: a graph-theoretic perspective. *Ecology*, 82(5), 1205-1218.

Zurell, D., Berger, U., Cabral, J.S., Jeltsch, F., Meynard, C.N., Munkemuller, T., Nehrbass, N., Pagel, J., Reineking, B., Schroder, B. and Grimm, V. (2009). The virtual ecologist approach: simulating data and observers. *Oikos*, 119(4), 622-635.

---

addpoints

*Add a given number of patches to a landscape*

---

## Description

Adds a given number of patches to the landscape.

## Usage

```
addpoints(r1, nr)
```

## Arguments

r1	Object of class 'landscape'.
nr	Number of patches to be added (see 'note').

## Value

Returns an object of class 'landscape'.

## Note

The number of patches to be added might be impaired by the minimum distance between points.

## Author(s)

Frederico Mestre and Fernando Canovas

## See Also

[rland.graph](#), [removepoints](#)

## Examples

```
data(rland)

#Checking the number of patches in the starting landscape:

rland$number.patches

#60

#Adding 10 patches to a landscape:

r11 <- addpoints(r1=rland, nr=10)

#Checking the number of patches in the output landscape:

r11$number.patches

#70
```

---

cabrera

---

*Modified patch occupancy data of Cabrera vole*


---

## Description

One season patch occupancy dataset for *Microtus cabreræ* in SW Portugal. This dataset is in the format produced by [species.graph](#), [convert.graph](#) or [import.shape](#) (class 'metapopulation'), and it was created by converting a data frame using the function `convert.graph`. The data frame had the information of one snapshot of patch occupancy data of Cabrera vole (*Microtus cabreræ*) in southwestern Portugal.

## Usage

```
data(cabrera)
```

## Format

A list with the following elements:

- `mapsize` - 8200 (landscape mosaic side length, in meters).
- `minimum.distance` - 10.04 (minimum distance between patches centroids).
- `mean.area` - 0.46 (mean area, in hectares).
- `SD.area` - 1.05 (SD of the area).
- `number.patches` - 793 (number of patches).
- `dispersal` - 800 (mean dispersal ability of the species).
- `distance.to.neighbours` - data frame with pairwise distance between patches.
- `nodes.characteristics` - data frame with the characteristics of each patch.

## Details

To create this sample dataset the occupancy status of patches was scrambled, however the proportion of occupied patches was kept.

## Source

Original field data was obtained during project PERSIST (PTDC/BIA-BEC/105110/2008).

## Examples

```
data(cabrera)
```

---

cluster.graph	<i>Delivers the number of patches per cluster</i>
---------------	---

---

## Description

Returns a data frame with the number of nodes (habitat patches) in each component of the landscape graph (in this case a component is a group of patches connected by the species dispersal distance).

## Usage

```
cluster.graph(r1)
```

## Arguments

r1                      Object of class 'landscape'.

## Details

The components are defined based on the species mean dispersal ability. This implies that the connectivity model between patches is binary (connected/not connected) as opposed to probabilistic.

## Value

This function returns a data frame with the number of patches of each component (group of patches). The returned data frame has two fields: cluster (Id of the component) and number of nodes (the number of nodes of the respective component).

## Author(s)

Frederico Mestre and Fernando Canovas

## See Also

[rland.graph](#)

## Examples

```
data(rland)

cluster.graph(r1=rland)

#Output:

# cluster number of nodes
#1      1      11
#2      2       1
#3      3     13
#4      4       1
#5      5       1
#6      6     15
#7      7       2
#8      8       1
#9      9       3
#10     10       1
#11     11       1
#12     12       2
#13     13       4
#14     14       1
#15     15       1
#16     16       1
#17     17       1
```

---

cluster.id	<i>Classify patches in clusters</i>
------------	-------------------------------------

---

## Description

Function to reclassify clusters of a landscape according to a given mean dispersal distance.

## Usage

```
cluster.id(r1)
```

## Arguments

r1                      Object of class 'landscape'.

## Details

After changing the landscape some components (groups of connected patches) might suffer changes (e.g. the removal of patches might split components). This function re-attributes a code to each patch, identifying the groups of connected patches (components), after this type of disturbance to the habitat network. Mainly to be used internally.

## Value

Returns the same landscape object, with the clusters reclassified.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[rland.graph](#)

**Examples**

```
data(rland)

#After removing 30 (50%) of the patches of a landscape:

rland2 <- removepoints(r1=rland, nr=35)

#A reclassification might be needed to identify components:

rland2 <- cluster.id(r1=rland2)

#After removing 35 patches, theres a different number of components:

components.graph(r1=rland)

#21

components.graph(r1=rland2)

#16
```

---

components.graph

*Number of components of a landscape*

---

**Description**

Returns the number of components in the landscape graph (in this case a component is a group of patches connected by the species dispersal distance).

**Usage**

```
components.graph(r1)
```

**Arguments**

r1                      Object of class 'landscape'.

**Value**

Returns the number of components (groups of connected patches) of a landscape.

**Author(s)**

Frederico Mestre and Fernando Canovas



**See Also**[rland.graph](#)**Examples**

```
data(rland)

components.graph(r1=rland)

#21
```

---

convert.graph	<i>Convert data frame to landscape</i>
---------------	--

---

**Description**

Converts a given data frame in a list which can be used in the following functions, an object of class 'metapopulation'.

**Usage**

```
convert.graph(dframe, mapsize, dispersal)
```

**Arguments**

dframe	data frame with the original data and the following columns, in this order: <ul style="list-style-type: none"><li>• ID - patch Id.</li><li>• X - Coordinate.</li><li>• Y - Coordinate.</li><li>• Area - Patch area, in hectares.</li><li>• Occupation - Species presence status (0/1).</li></ul>
mapsize	Landscape mosaic side length, in meters.
dispersal	Species mean dispersal ability, in meters.

**Value**

Delivers an object of class 'metapopulation'.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**[species.graph](#)

## Examples

```
data(mc_df)

#Checking the columns of the data frame:

head(mc_df)

# ID      x      y  area mc
#1  1 1248.254  0.000 0.079  0
#2  2 1420.857  46.725 0.781  1
#3  3 1278.912  52.629 1.053  1
#4  4 6370.625  62.637 0.788  0
#5  5 1151.337  97.140 0.079  0
#6  6 1295.796 104.839 0.137  1

#In order to import the data frame mc_df:

sp1 <- convert.graph(dframe=mc_df, mapsize=8300, dispersal=800)

#verify class

class(sp1)

# [1] "metapopulation"
```

---

create.parameter.df	Create parameter data frame
---------------------	-----------------------------

---

## Description

This function creates a parameter data frame, using parameter values computed with the application available in the papers of Moilanen (1999) and ter Braak and Etienne (2003).

## Usage

```
create.parameter.df(alpha, x, y, e)
```

## Arguments

alpha	Alpha parameter
x	x parameter
y	y parameter
e	e parameter

## Details

It is highly recommended that the user reads both papers, as well as the help files.

**Value**

Returns a data frame, with the same format as the one returned by [parameter.estimate](#) for the methods 'Rsnap\_1' and 'Rsnap\_x'.

**Author(s)**

Frederico Mestre and Fernando Canovas

**References**

Moilanen, A. (1999). Patch occupancy models of metapopulation dynamics: efficient parameter estimation using implicit statistical inference. *Ecology*, 80(3): 1031-1043.

ter Braak, C. J., & Etienne, R. S. (2003). Improved Bayesian analysis of metapopulation data with an application to a tree frog metapopulation. *Ecology*, 84(1): 231-241.

**See Also**

[parameter.estimate](#)

**Examples**

```
param2 <- create.parameter.df(alpha=0.5, x=0.1, y=5, e=0.1)
```

```
param2
```

```
#      par_output
#alpha      0.5
#x          0.1
#y          5.0
#e          0.1
```

---

edge.graph

---

*Produce an edge (links) data frame*


---

**Description**

Returns a data frame with the information on the connections between patches (assuming binary connections).

**Usage**

```
edge.graph(r1)
```

**Arguments**

r1                      Object of class 'landscape'.

**Value**

Produces a data frame with the information on the edges (links): the IDs of both patches, the area, the coordinates and the Euclidean distance.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[rland.graph](#)

**Examples**

```
data(rland)

edge_df <- edge.graph(r1=rland)
```

---

expansion

*Class 'expansion'*

---

**Description**

Class representing an expansion object, as produced by [range\\_expansion](#).

**Slots**

A list of four data frames with the proportion of occupation at several distances from the closest occupied landscape mosaic. These four data frames correspond to the proportion of occupation to the north, south, east and west. Each data frame has the following columns:

- DISTANCE - Distance (mapsize x number of landscapes).
- OCCUPATION - How many times did the landscape at this distance got occupied by the species (from a total of 'iter' repetitions).
- PROPORTION - Proportion of occupation for the landscape at this distance (OCCUPATION/iter).

**Author(s)**

Frederico Mestre and Fernando Canovas

---

extract.graph	<i>Extract landscape from span.graph generated list</i>
---------------	---

---

## Description

Extracts a landscape from an object delivered by [span.graph](#). The output is an object of class 'landscape'.

## Usage

```
extract.graph(r1, rlist, nr)
```

## Arguments

r1	Object of class 'landscape' used to generate the list, with <a href="#">span.graph</a> .
rlist	Object delivered by <a href="#">span.graph</a> .
nr	Position of the landscape in the list (rlist).

## Value

Delivers an object of class 'landscape'.

## Author(s)

Frederico Mestre and Fernando Canovas

## See Also

[span.graph](#), [rland.graph](#)

## Examples

```
data(rland)
data(landscape_change)

#Extracting the landscape of the 50th time step:

r11 <- extract.graph(r1=rland, rlist=landscape_change, nr=50)
```

---

import.shape

*Import a shapefile*


---

## Description

Imports a shapefile, converting it to an object of class 'metapopulation'.

## Usage

```
import.shape(filename, path, species.col, ID.col, area.col, dispersal)
```

## Arguments

filename	Character vector with the shapefile name.
path	Character vector with the path to the file.
species.col	Character vector with the name of the column (in the shapefile) with the species occupancy data.
ID.col	Character vector with the name of the column (in the shapefile) with the patch Id.
area.col	Character vector with the name of the column (in the shapefile) with the patch area, in hectares.
dispersal	Species mean dispersal ability, in meters.

## Value

Delivers an object of class 'metapopulation'.

## Note

The shapefile must be in project coordinates (units=meters and hectares).

## Author(s)

Frederico Mestre and Fernando Canovas

## See Also

[rland.graph](#), [convert.graph](#)

## Examples

```
## Not run:

r11 <- import.shape(filename = yourshapefile.shp
, path = C:/yourpath...
, species.col= column with species
, ID.col=column with patch Id
, area.col=Column with area
, dispersal=800#Mean dispersal ability of the species
#(used to generate patch clusters, or components)
```

```
)

## End(Not run)
```

---

iterate.graph

Simulate landscape series occupation

---

## Description

Repeats the process of simulation by [simulate\\_graph](#) as many times as required (argument 'iter').

## Usage

```
iterate.graph(iter, mapsize, dist_m, areaM, areaSD, Npatch, disp,
span, par1 = none, par2 = NULL, par3 = NULL, par4 = NULL,
par5 = NULL, method = percentage, parm, nsew = none,
a_min, param_df, kern, conn, colnz, ext, beta1,
b = 1, c1 = NULL, c2 = NULL, z = NULL, R = NULL, graph)
```

## Arguments

iter	Number of repetitions of the simulation.
mapsize	Landscape mosaic side length, in meters. To be internally passed to <a href="#">rland.graph</a> .
dist_m	Minimum distance between patches (centroid). To be internally passed to <a href="#">rland.graph</a> .
areaM	Mean area (in hectares). To be internally passed to <a href="#">rland.graph</a> .
areaSD	SD of the area of patches, in order to give variability to the patches area. To be internally passed to <a href="#">rland.graph</a> .
Npatch	Number of patches (might be impaired by the dist_m, see the "Note" section). To be internally passed to <a href="#">rland.graph</a> .
disp	Species mean dispersal ability, in meters. To be internally passed to <a href="#">rland.graph</a> .
span	Number of time steps (e.g. years) to simulate. To be internally passed to <a href="#">span.graph</a> .
par1	One of the following (default 'none'): <ul style="list-style-type: none"> <li>• 'hab' percentage of the number of patches to eliminate.</li> <li>• 'dincr' minimal distance (between centroids of patches) increase over the simulation (in meters).</li> <li>• 'darea' percentage of increase/decrease of the mean area of patches, without changing SD.</li> <li>• 'stoc' simultaneous creation and destruction of patches.</li> <li>• 'ncsd' simultaneous creation and destruction of patches to the north and south of the landscape.</li> <li>• 'aggr' correlated habitat destruction.</li> <li>• 'none' no change.</li> </ul> To be internally passed to <a href="#">span.graph</a> .

par2	Parameter specifying details for the options in par1: percentage of patches to delete (if par1 = 'hab'); distance, in meters (if par1 = 'dincr'); percentage of increase/decrease of the mean area of patches (if par1 = 'area'); percentage of new patches (if par1 = 'stoc'); 'northernness' of created patches (if par1 = 'ncsd'); percentage of destroyed patches (if par1 = 'aggr'). To be internally passed to <a href="#">span.graph</a> . Default NULL.
par3	Additional parameter specifying details for the options in par1: percentage of destroyed patches (if par1 = 'stoc'); 'southernness' of destroyed patches (if par1 = 'ncsd'); aggregation of destruction (if par1 = 'aggr'). Minimum area for patch deletion, in hectares (if par1='darea'). To be internally passed to <a href="#">span.graph</a> . Default NULL.
par4	Percentage of created patches (if par1 = 'ncsd'). To be internally passed to <a href="#">span.graph</a> . Default NULL.
par5	Percentage of destroyed patches (if par1 = 'ncsd'). To be internally passed to <a href="#">span.graph</a> . Default NULL.
method	One of the following (default 'percentage'): <b>click</b> - individually select the patches with occurrence of the species by clicking on the map. Use only for individual landscape simulations. However, this option should not be used with <code>iterate.graph</code> . <b>percentage</b> - percentage of the patches to be occupied by the species. <b>number</b> - number of patches to be occupied by the species. To be internally passed to <a href="#">species.graph</a> .
parm	parameter to specify the species occurrence - either percentage of occupied patches or number of occupied patches, depending on the method chosen. To be internally passed to <a href="#">species.graph</a> .
nsew	'N', 'S', 'E', 'W' or none - point of entry of the species in the landscape. By default set to "none". To be internally passed to <a href="#">species.graph</a> .
a_min	Minimum patch area of the patches to be occupied (in hectares). To be internally passed to <a href="#">species.graph</a> .
param_df	Parameter data frame delivered by <a href="#">parameter.estimate</a> , including: <ul style="list-style-type: none"> <li>• alpha - Parameter relating extinction with distance.</li> <li>• y - Parameter y in the colonization probability.</li> <li>• e - Parameter defining the extinction probability in a patch of unit area.</li> <li>• x - Parameter scaling extinction risk with patch area.</li> </ul> To be internally passed to <a href="#">simulate_graph</a> .
kern	'op1' or 'op2'. Dispersal kernel. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
conn	'op1' or 'op2'. Connectivity function. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
colnz	'op1', 'op2' or 'op3'. Colonization function. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
ext	'op1', 'op2' or 'op3'. Extinction function. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
beta1	Parameter affecting long distance dispersal probability (if the Kern='op2'). To be internally passed to <a href="#">spom</a> .
b	Parameter scaling emigration with patch area (if conn='op1' or 'op2'). To be internally passed to <a href="#">spom</a> . By default set to 1.



c1	Parameter scaling immigration with the focal patch area (if conn='op2'). To be internally passed to <a href="#">spom</a> .
c2	Parameter c in the option 3 of the colonization probability (if colnz='op3'). To be internally passed to <a href="#">spom</a> .
z	Parameter giving the strength of the Allee effect (if colnz='op3'). To be internally passed to <a href="#">spom</a> .
R	Parameter giving the strength of the Rescue effect (if ext='op3'). To be internally passed to <a href="#">spom</a> .
graph	TRUE/FALSE, to show graphic output.

### Value

Returns a list of data frames with the dispersal probability to the north, south, east and west:

NORTH	Data frame with the following columns: DISTANCE (computed using mapsize*number of the landscape mosaic), OCCUPATION (number of repetitions this landscape mosaic is occupied) and PROPORTION (proportion of repetitions at which this landscape mosaic is occupied)
SOUTH	Same as NORTH.
EAST	Same as NORTH.
WEST	Same as NORTH.

### Note

Depending on computing capacity, this function can take from several hours to several days to run.

### Author(s)

Frederico Mestre and Fernando Canovas

### References

References in the [spom](#) function.

### See Also

[rland.graph](#), [span.graph](#), [species.graph](#), [simulate\\_graph](#), [spom](#)

### Examples

```
## Not run:
data(param1)

#Example with 2 iterations (ideally >100):

it1 <- iterate.graph(iter = 2, mapsize =10000, dist_m = 10, areaM = 0.05,
  areaSD = 0.02, Npatch = 250, disp = 800, span = 100,
  par1 = "hab", par2 = 2, par3 = 0.0001, par4 = NULL,
  par5 = NULL, method = "percentage", parm = 50,
  nsew = "none", a_min = 0, param_df = param1,
  kern = "op1", conn = "op1", colnz = "op1", ext = "op1",
  beta1 = NULL, b = 1, c1 = NULL, c2 = NULL, z = NULL,
  R = NULL, graph =TRUE)
```

```
## End(Not run)
```

---

landscape	<i>Class 'landscape'</i>
-----------	--------------------------

---

### Description

Class representing a landscape graph, as produced by `rland.graph`, `convert.graph` and `import.shape`.

### Slots

- `mapsize` - Side of the landscape in meters.
- `minimum.distance` - Minimum distance between patches centroids, in meters.
- `mean.area` - Mean patch area in hectares.
- `SD.area` - Standard deviation of patches area.
- `number.patches` - Total number of patches.
- `dispersal` - Species mean dispersal ability, in meters.
- `nodes.characteristics` - Data frame with patch (node) information (coordinates, area, radius, cluster, distance to nearest neighbor and ID).

### Author(s)

Frederico Mestre and Fernando Canovas

---

landscape_change	<i>Landscape loosing 5% of patches per time step</i>
------------------	--

---

### Description

This dataset is a list of 100 landscapes with a loss of 5% of each patch's area at each time step. The first landscape is the sample empty landscape.

### Format

List of 100 data frames, that represent the evolution of the landscape during 100 time steps.

### Examples

```
data(landscape_change)
```

---

list.stats	<i>Returning information on a dynamic landscape list</i>
------------	--

---

## Description

This function allows the computation of some statistics of the sequence of landscapes obtained from `simulate.graph`. Namely: mean area of the patches, standard deviation of the area, mean pairwise Euclidean distance, total number of patches, species occupation and turnover. It allows the graphical representation of the evolution of these statistics.

## Usage

```
list.stats(sim_list, stat, plotG)
```

## Arguments

<code>sim_list</code>	list from function <a href="#">simulate_graph</a> .
<code>stat</code>	'mean_area', 'sd_area', 'mean_distance', 'n_patches', 'occupation', 'turnover'.
<code>plotG</code>	TRUE/FALSE, plot output.

## Value

Returns a vector with the specified statistics of the list of occupied landscapes. A graphical output is also possible.

## Author(s)

Frederico Mestre and Fernando Canovas

## See Also

[span.graph](#)

## Examples

```
data(rland)
data(landscape_change)
data(param1)

#First, using simulate graph, simulate the occupation on a dynamic landscape
#(output of span.graph):

sim1 <- simulate_graph( rl=rland, rlist=landscape_change, simulate.start=TRUE,
method=percentage, parm=50, nsew=none, a_min=0,
param_df=param1, kern=op1, conn=op1, colnz=op1,
ext=op1, beta1=NULL, b=1, c1=NULL, c2=NULL, z=NULL, R=NULL)

#Then evaluate species occupancy through the changes suffered by the landscape:

occ <- list.stats(sim_list=sim1, stat=occupation, plotG=TRUE)

#Checking the percentage of occupation in the 40 first landscapes:
```

```
head(occ,40)

#Output:

#[1] 50.000000 65.000000 90.000000 96.666667 93.333333 91.666667
#[7] 91.666667 90.000000 93.333333 90.000000 85.000000 83.333333
#[13] 85.000000 88.333333 83.333333 86.666667 81.666667 68.333333
#[19] 70.000000 75.000000 80.000000 73.333333 63.333333 56.666667
#[25] 55.000000 51.666667 46.666667 41.666667 38.333333 21.666667
#[31] 13.333333 13.333333 10.000000 6.666667 5.000000 3.389831
#[37] 1.694915 1.694915 0.000000 0.000000
```

---

manage\_expansion\_sim    *Simulate range expansion simulation*

---

## Description

This function produces dispersal scenarios, considering different habitat networks properties, evaluating the variation in dispersal speed and dispersal maximum distance (of range expansion).

## Usage

```
manage_expansion_sim(mapsize, dist_m, areaM, areaSD, Npatch,percI, amin,
                      param, b=1, tsteps, iter, variable,var_min,var_max,by)
```

## Arguments

mapsize	Landscape mosaic side length, in meters. To be internally passed to <a href="#">rland.graph</a>
dist_m	Minimum distance between patches (centroid).To be internally passed to <a href="#">rland.graph</a>
areaM	Mean area (in hectares). To be internally passed to <a href="#">rland.graph</a>
areaSD	SD of the area of patches, in order to give variability to the patches area. To be internally passed to <a href="#">rland.graph</a>
Npatch	Number of patches. To be internally passed to <a href="#">rland.graph</a>
percI	Percentage of patch occupancy in the starting landscape. To be internally passed to <a href="#">range_expansion</a>
amin	Minimum area for species persistence. To be internally passed to <a href="#">range_expansion</a>
param	Parameter data frame delivered by <a href="#">parameter.estimate</a> . To be internally passed to <a href="#">range_expansion</a> It includes: <ul style="list-style-type: none"> <li>• alpha - Parameter relating extinction with distance.</li> <li>• y - Parameter y in the colonization probability.</li> <li>• e - Parameter defining the extinction probability in a patch of unit area.</li> <li>• x - Parameter scaling extinction risk with patch area.</li> </ul>
b	Parameter scaling emigration with patch area (if conn='op1' or 'op2') in <a href="#">spom</a> . By default, equal to 1.To be internally passed to <a href="#">range_expansion</a>
tsteps	Number of time steps to simulate (e.g. years).

iter	Number of iterations of the simulation procedure.
variable	Landscape graph characteristic to be varied. One of the following: <ul style="list-style-type: none"> <li>• area - Mean patch area (in hectares).</li> <li>• dist - Minimum distance between patches (centroid).</li> <li>• npatch - Number of patches.</li> <li>• sizevar - SD of the area of patches.</li> </ul>
var_min	Minimum value the changing variable can assume (beware of units used in each case).
var_max	Maximum value the changing variable can assume (beware of units used in each case).
by	Rate of variation of the changing variable.

### Details

For details regarding the arguments that are to be internally passed to other functions, see the respective functions. Any of the arguments `dist_m`, `areaM`, `areaSD`, `Npatch` would be unnecessary if the respective variable is the one to be evaluated (it depends on the parameter variable).

### Value

Returns a list of eight data frames. For the first four data frames (NORTH, SOUTH, EAST and WEST) each data frame's first column is the name of the variable to be changed. The other two columns are:

MEAN EXPANSION SPEED

Expansion speed in each simulated scenario. Speed given in km/time step

MAXIMUM EXPANSION DISTANCE

Maximum distance of the expanded range, from an occupied site. Given in km.

The other four data frames have detailed information on the simulations for each of the values of parameter "variable". The first column has the distance (in km), and each of the following columns has the time step at which each distance was colonized for each of the simulations.

### Warning

This function might be time consuming, and the code is experimental and should be improved in future versions of MetaLandSim.

### Author(s)

Frederico Mestre and Fernando Canovas

### See Also

[rland.graph](#), [range\\_expansion](#), [expansion](#)

## Examples

```
## Not run:

data(param2)

sim_range <- manage_expansion_sim(mapsize=1000, dist_m=0, areaM, areaSD=0.001,
                                  Npatch=300,percI=50, amin=0, param=param2, b=1,
                                  tsteps=100, iter=100,variable="area",var_min=0.01,
                                  var_max=0.6,by=0.1)

## End(Not run)
```

---

manage\_landscape\_sim    *Batch landscape simulation*

---

## Description

Runs a series of simulations, using [iterate.graph](#), allows changing the simulations parameters in several sequential simulations.

## Usage

```
manage_landscape_sim(par_df, parameters_spom)
```

## Arguments

par\_df                      Arguments data frame to be used by `iterate.graph` (each row of this data frame is a set of Arguments). The data frame has to have the following columns in this order (the name of the column is not relevant):

- A\_MIN - Minimum patch area for persistence (in hectares).
- MDST - Minimum inter-patch distance (in meters).
- NPATCH - Number of patches in the landscape.
- AREA\_M - Mean area of the patches (in hectares).
- AREA\_SD - SD of the patches' area.
- MAPSIZE - Landscape mosaic side length (in meters).
- SPAN - Number of time steps in the simulation.
- ITER - Number of iterations of the simulation.
- PAR1\_SPAN - parm1 for the `span.graph` function.
- PAR2\_SPAN - parm2 for the `span.graph` function.
- PAR3\_SPAN - parm3 for the `span.graph` function.
- PAR4\_SPAN - parm4 for the `span.graph` function.
- PAR5\_SPAN - parm5 for the `span.graph` function.
- NSEW\_SPECIES - Argument `nsew` for the `species.graph` function.
- PARM\_SPECIES - Argument `parm` for the `species.graph` function.
- METHOD\_SPECIES - Argument `method` for the `species.graph` function.
- KERN - Argument `kern` for the `spom` function.
- CONN - Argument `conn` for the `spom` function.

- COLNZ - Argument colnz for the spom function.
- EXT - Argument ext for the spom function.
- BETA1 - Argument beta1 for the spom function.
- B - Argument b for the spom function.
- C1 - Argument c1 for the spom function.
- C2 - Argument c2 for the spom function.
- Z - Argument z for the spom function.
- R2 - Argument R for the spom function.
- DISPERSAL - Species mean dispersal ability (in meters).

parameters\_spom

Parameters data frame, as given by [parameter.estimate](#).

## Details

For details regarding the arguments see the respective functions.

## Value

Returns a data frame with the parameters used for the simulations and the results (mean occupation, mean number of patches, mean turnover, mean distance and mean area).

## Note

Depending on computing capacity, this function can take from several hours to several days to run.

## Author(s)

Frederico Mestre and Fernando Canovas

## See Also

[rland.graph](#), [span.graph](#), [species.graph](#), [spom](#)

## Examples

```
#Setup the parameters for each simulation:
PAR1_SPAN2 <- rep(ncsd,820)#parameter 1 for the span function
PAR2_SPAN2 <- rep(seq(from=0,to=80,by=2), each=20)#parameter 2 for the span function
PAR3_SPAN2 <- rep(seq(from=0,to=80,by=2),20)#parameter 3 for the span function
PAR4_SPAN2 <- rep(2,820)#parameter 4 for the span function
PAR5_SPAN2 <- rep(2,820)#parameter 5 for the span function
A_MIN_SPECIES2 <- rep(0,820)#minimum area to be considered occupied
NSEW_SPECIES2 <- rep(none,820)#where to start populating the landscape
PARM_SPECIES2 <- rep(5,820)#parameter for the species function
METHOD_SPECIES2 <- rep(percentage,820)#method for populating the landscape
MAPSIZE2 <- rep(10000,820)#dimension of the landscape
SPAN2 <- rep(100,820)#number of time steps of each simulation
ITER2 <- rep(5,820)#number of iterations of each simulation
NPATCH2 <- rep(800,820)#number of patches
AREA_M2 <- rep(0.45,820)#mean area
AREA_SD2 <- rep(1,820)#area sd
MDST2 <- rep(0,820)#minimum distance between
KERN <- rep(op1,820)#kernel
```

```

CONN <- rep(op1,820)#connectivity function
COLNZ <- rep(op1,820)#colonization function
EXT <- rep(op1,820)#extinction function
BETA1 <- rep(NULL,820)
B <- rep(1,820)
C1 <- rep(NULL,820)
C2 <- rep(NULL,820)
Z <- rep(NULL,820)
R2 <- rep(NULL,820)
DISPERSAL2 <- rep(800,820)#mean dispersal ability of the species

#Build parameter data frame (keep the order of the parameters):
simulation <- data.frame(A_MIN_SPECIES2,MDST2,NPATCH2,AREA_M2,AREA_SD2,
MAPSIZE2,SPAN2,ITER2,PAR1_SPAN2,PAR2_SPAN2,PAR3_SPAN2,PAR4_SPAN2,PAR5_SPAN2,
NSEW_SPECIES2,PARM_SPECIES2,METHOD_SPECIES2,KERN,CONN,COLNZ,EXT,BETA1,B,C1,C2,Z,R2,
DISPERSAL2)

#Delete vectors used for data frame creation:
rm(PAR1_SPAN2,PAR2_SPAN2,PAR3_SPAN2,PAR4_SPAN2,PAR5_SPAN2,A_MIN_SPECIES2,
NSEW_SPECIES2,PARM_SPECIES2,METHOD_SPECIES2,MAPSIZE2,SPAN2,ITER2,
NPATCH2,AREA_M2,AREA_SD2,MDST2,KERN,CONN,COLNZ,EXT,
BETA1,B,C1,C2,Z,R2,DISPERSAL2)

## Not run:
data(param1)

ms2 <- manage_landscape_sim(par_df=simulation,parameters_spom=param1)

## End(Not run)

```

---

matrix.graph

*Returning a matrix with information on connections between patches*


---

## Description

Based on a landscape graph, this function allows the creation of a matrix of Euclidean distances (straight-line pairwise distance between the margins of all the patches), matrix of topological distances (minimum number of connections between any two patches) and adjacency matrix (this a matrix of 0 and 1, showing the adjacency between any two patches, where 0 means that the patches are not connected and 1 means that the patches are connected).

## Usage

```
matrix.graph(r1, mat)
```

## Arguments

- |     |   |
|-----|---|
| r1  | Object of class 'landscape'.  |
| mat | mat - one of the following: <ul style="list-style-type: none"> <li>• 'euc_distance' - euclidian distance between patches (edge-to-edge).</li> </ul> |



- 'centr\_distance' - euclidian distance between patches (centroid-to-centroid).
- 'adjacency' - adjacency matrix, with values d<sub>ij</sub>, taking value 0 if patches i and j are not connected and value 1 if those patches are connected.
- 'top\_matrix' - topological distance, with values d<sub>ij</sub>, where the value d is the minimum number of connections between the patches i and j. Topological distance is defined as the minimum number of links between patches i and j.

### Value

This function returns a matrix (each one of the specified matrices: Euclidean distance, topological distance and adjacency matrix).

### Author(s)

Frederico Mestre and Fernando Canovas

### See Also

[rland.graph](#)

### Examples

```
data(rland)

#Computing matrix of topological distances:

matrix.graph(rl=rland, mat=top_matrix)
```

---

mc\_df

*Modified patch occupancy data of Cabrera vole as a data frame*

---

### Description

One season patch occupancy dataset for *Microtus cabreræ* in SW Portugal (modified). This dataset is in a format directly used by [convert.graph](#) and converted to an object class 'metapopulation'.

### Usage

```
data(mc_df)
```

### Format

A data frame with 685 observations on the following 5 variables.

ID Patch Id.  
 x X coordinate.  
 y Y coordinate.  
 area Patch area, in hectares.  
 mc Occupancy state (0/1).

**Details**

To create this sample dataset the occupancy status of patches was scrambled, however the proportion of occupied patches was kept.

**Source**

Original field data was obtained during project PERSIST (PTDC/BIA-BEC/105110/2008).

**Examples**

```
##To be converted in a object of class "metapopulation":
#mc1 <- convert.graph(dframe=mc_df, mapsize=8200, dispersal=800)

data(mc_df)

#Check the columns:

head(mc_df)
```

#	ID	x	y	area	mc
#1	1	1248.254	0.000	0.079	0
#2	2	1420.857	46.725	0.781	1
#3	3	1278.912	52.629	1.053	1
#4	4	6370.625	62.637	0.788	0
#5	5	1151.337	97.140	0.079	0
#6	6	1295.796	104.839	0.137	1

---

MetaLandSim-internal    *Internal functions for the MetaLandSim package.*

---

**Description**

Internal functions for the MetaLandSim package

**Details**

These are not to be called by the user.

**Source**

Coded by Tal Galili. URL: <http://www.r-statistics.com/2012/01/merging-two-data-frame-objects-while-preserving-the-rows-order/>

---

MetaLandSim.GUI	<i>Graphic User Interface</i>
-----------------	-------------------------------

---

**Description**

User-friendly graphic user interface that allows running the main functions of the package.

**Usage**

```
MetaLandSim.GUI()
```

**Value**

Displays the graphic user interface.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[rland.graph](#), [species.graph](#), [simulate\\_graph](#), [iterate.graph](#), [range\\_expansion](#),  
[range\\_raster](#)

**Examples**

```
## Not run:
#In order to display the GUI:

MetaLandSim.GUI()

## End(Not run)
```

---

metapopulation	<i>Class 'metapopulation'</i>
----------------	-------------------------------

---

**Description**

Class representing a landscape graph with species' patch occupancy data, as produced by [species.graph](#), [convert.graph](#) and [import.shape](#).

**Slots**

- `mapsize` - Landscape mosaic side length, in meters.
- `minimum.distance` - Minimum distance between patches centroids, in meters.
- `mean.area` - Mean patch area in hectares.
- `SD.area` - Standard deviation of patches area.
- `number.patches` - Total number of patches.

- dispersal - Species mean dispersal ability, in meters.
- distance.to.neighbours - Data frame with pairwise distance between patches, in meters.
- nodes.characteristics - Data frame with patch (node) information (coordinates, area, radius, cluster, distance to nearest neighbor, ID and species).

### Author(s)

Frederico Mestre and Fernando Canovas

---

metrics.graph

*Computes landscape connectivity metrics*

---

### Description

Computes several landscape metrics, mostly derived from graph theory or assuming a graph representation of the landscape.

### Usage

```
metrics.graph(r1, metric)
```

### Arguments

- |        |   |
|--------|---|
| r1     | Object of class 'landscape'.  |
| metric | <p>one of the following connectivity metrics:</p> <ul style="list-style-type: none"> <li>• 'NC' - Number of components, groups of connected patches, in the landscape graph (Urban and Keitt, 2001).</li> <li>• 'LNK' - Number of links connecting the patches (considering that the maximum distance is the species dispersal distance and that these graphs are binary, which means that nodes are either connected or unconnected) (Pascual-Hortal and Saura, 2006).</li> <li>• 'SLC' - Size (in hectares) of the largest group of patches, or component (Pascual-Hortal and Saura, 2006).</li> <li>• 'MSC' - Mean size (in hectares) of a group of patches, or component (Pascual-Hortal and Saura, 2006).</li> <li>• 'HI' - Harary Index. Originally developed to characterize molecular graphs by Plavsic et al. (1993) it was later transposed to the landscape context by Ricotta et al. (2000). This index was considered by Ricotta et al. (2000) to be more effective from a statistical and ecological perspective.</li> <li>• 'NH' - Normalization of the Harary Index, facilitates analysis because this normalization will set the values between 0 and 1 (Ricotta et al. 2000).</li> <li>• 'ORD' - Order. Index originated in the graph theory and later translated into the landscape context by Urban and Keitt (2001) provides a simple structural evaluation of the graph: it is the number of patches of the component (group of patches) with more patches.</li> <li>• 'GD' - Graph diameter. Another index directly derived from graph theory, providing a simple quantification of the graph structure. The graph diameter or 'longest shortest path' between the two most distant patches in a network (Bunn et al. 2000, Urban and Keith, 2001).</li> </ul> |

- 'CCP' - Class coincidence probability. It is defined as the probability that two randomly chosen points within the habitat belong to the same component. Ranges between 0 and 1 (Pascual-Hortal and Saura 2006).
- 'LCP' - Landscape coincidence probability. It is defined as the probability that two randomly chosen points in the landscape (whether in an habitat patch or not) belong to the same habitat component. Ranges between 0 and 1 (Pascual-Hortal and Saura 2006).
- 'CPL' - Characteristic path length. Mean of all the shortest paths between all reachable nodes (patches) (Minor and Urban, 2008).
- 'ECS' - Expected cluster size. Mean cluster size of the clusters weighed by area. (O' Brien et al., 2006 and Fall et al, 2007).
- 'AWF' - Area-weighted Flux. Evaluates the flow, weighted by area, between all pairs of patches (Bunn et al. 2000 and Urban and Keitt 2001).
- 'IIC' - Integral index of connectivity. Index developed specifically for landscapes by Pascual-Hortal and Saura 2006. It is based on habitat availability and on a binary connection model (as opposed to a probabilistic). This index is considered to be the most adequate because it allows the evaluation of spatial changes and patch prioritization. It ranges from 0 to 1 (higher values indicating more connectivity).
- 'PC' - Probability of connectivity. Similar to IIC, although assuming probabilistic connections between patches (Saura and Pascual-Hortal 2007).

## Details

These metrics assume different types of links between nodes (patches). Some assume probabilistic connections between nodes (e.g. PC) while others assume binary connections (e.g. NC, SLC, LNK, IIC). Some of these metrics are very simple, while others are more complex. From the simpler ones (such as NC and LNK) to the more complex (such as IIC and PC). Some of these measures of connectivity are purely structural; the same landscape has the same index whatever the species, while others are measures of functional, where the connectivity of a given landscape is dependent on the species. Precaution must be taken when looking at the outputs produced by some of these metrics (particularly the simpler, structural ones). Regardless of being simpler to compute, the outputs might be misleading. These metrics can however be used as exploratory tools.

## Value

Returns a numeric value, which corresponds to the value of the chosen connectivity metric for the given landscape.

## Author(s)

Frederico Mestre and Fernando Canovas

## References

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- Saura, S., and Pascual-Hortal, L. (2007). A new habitat availability index to integrate connectivity in landscape conservation planning: comparison with existing indices and application to a case study. *Landscape and Urban Planning*, 83(2): 91-103.
- Urban, D., and Keitt, T. (2001). Landscape connectivity: a graph-theoretic perspective. *Ecology*, 82(5): 1205-1218.

### See Also

[rland.graph](#)

### Examples

```
data(rland)

#Compute the Integral index of connectivity of a landscape:

metrics.graph (rl=rland, metric="AWF")

#0.03703083
```

---

min\_distance

*Calculate topological distance*

---

### Description

Function to compute topological distance between patches. Topological distance is defined as the minimum number of links between any two patches.

### Usage

```
min_distance(rl)
```

### Arguments

rl                      Object of class 'landscape'.

**Value**

Returns a matrix with the topological distance between the nodes.

**Author(s)**

Frederico Mestre and Fernando Canovas.

**See Also**

[rland.graph](#)

**Examples**

```
data(rland)

min_distance(r1=rland)
```

---

occ.landscape

*Sample landscape with one simulated occupancy snapshot*

---

**Description**

Sample random landscape graph, with species occupancy data (occupancy rate - 50%). Simulated data.

**Usage**

```
data(occ.landscape)
```

**Format**

A list with the following elements:

- mapsize - landscape mosaic side length, in meters.
- minimum.distance - minimum distance between patches centroids.
- mean.area - mean area, in hectares.
- SD.area - standard deviation of the area.
- number.patches - number of patches.
- dispersal - mean dispersal ability of the species.
- distance.to.neighbours - data frame with pairwise distance between patches.
- nodes.characteristics - data frame with the characteristics of each patch.

**Examples**

```
data(occ.landscape)
```

---

occ.landscape2	<i>Sample landscape with 10 simulated occupancy snapshots</i>
----------------	---

---

### Description

Sample species occupancy in a network during 10 time steps. Simulated data.

### Usage

```
data(occ.landscape2)
```

### Format

A list with the following elements:

- mapsize - landscape mosaic side length, in meters.
- minimum.distance - minimum distance between patches centroids.
- mean.area - mean area, in hectares.
- SD.area - standard deviation of the area.
- number.patches - number of patches.
- dispersal - mean dispersal ability of the species.
- distance.to.neighbours - data frame with pairwise distance between patches.
- nodes.characteristics - data frame with the characteristics of each patch, (species 1 to 10 - occupancy snapshots).

### Examples

```
data(occ.landscape2)
```

---

param1	<i>Sample parameter data frame</i>
--------	------------------------------------

---

### Description

Sample data frame, as produced by [parameter.estimate](#). These parameters are to be passed to [spom](#). These are made up parameters, not related to any species.

### Usage

```
data(param1)
```

### Format

A data frame with 4 rows displaying the four parameters (alpha, x, y, e) to be passed to [spom](#):

- alpha - Parameter relating extinction with distance.
- y - Parameter y in the colonization probability.
- e - Parameter defining the extinction probability in a patch of unit area.
- x - Parameter scaling extinction risk with patch area.



## Details

The four parameters are to be passed to [spom](#).

## Examples

```
data(param1)

param1

#      par_output
#alpha 0.00125000
#x      0.50000000
#y      0.50000000
#e      0.04662827
```

---

param2	<i>Sample parameter data frame</i>
--------	------------------------------------

---

## Description

Sample data frame, as produced by [parameter.estimate](#). These parameters are to be passed to [spom](#). These are made up parameters, not related to any species.

## Usage

```
data(param2)
```

## Format

A data frame with 4 rows displaying the four parameters (alpha, x, y, e) to be passed to [spom](#):

- alpha - Parameter relating extinction with distance.
- y - Parameter y in the colonization probability.
- e - Parameter defining the extinction probability in a patch of unit area.
- x - Parameter scaling extinction risk with patch area.

## Details

The four parameters are to be passed to [spom](#).

## Examples

```
data(param2)

param2

#      par_output
#alpha 0.00100000
#x      0.50000000
```

```
#y      2.00000000
#e      0.04662827
```

---

```
parameter.estimate      Estimate parameters
```

---

## Description

Estimates the parameters of the Stochastic Patch Occupancy Model with the following approaches: regression of snapshot data (Hanski, 1994); Monte Carlo simulation (Moilanen, 1999) and Bayesian MCMC on the full dataset (ter Braak and Etienne, 2003).

## Usage

```
parameter.estimate(sp, method, alpha = NULL, nsnap)
```

## Arguments

sp	Object of class 'metapopulation' with real patch occupancy data of the focal species.
method	Method to be used in parameter estimation. Available methods: <ul style="list-style-type: none"> <li>• Rsnap_1 - Regression of snapshot data, using one snapshot (code based on Oksanen, 2004).</li> <li>• Rsnap_x - Regression of snapshot data, using more than one snapshot (code based on Oksanen, 2004).</li> <li>• MCsim - Monte Carlo simulation.</li> <li>• norescue - Bayesian MCMC, not considering Rescue effect.</li> <li>• rescue - Bayesian MCMC, considering Rescue effect.</li> </ul>
alpha	Boolean (TRUE/FALSE). Estimate the alpha parameter.
nsnap	Number of snapshots considered.

## Details

Parameter alpha describes the effect of distance to dispersal (inverse of the average dispersal distance). Parameter x describes the dependence of the extinction risk on patch size, and consequently on population dimension. Parameter y scales colonization with connectivity. Parameter e is the intrinsic extinction rate of local populations, which is the extinction rate not considering immigration. In the current version the methods 'MCsim', 'rescue' and 'norescue' only create the files to be used in the applications already available. Future versions should allow the direct estimation of parameters without the need for the applications of Moilanen (1999) and Ter Braak and Etienne (2003).

Future versions should include the estimation of other parameters, using the virtual migration model (Hanski et al. 2000).

Regarding the method 'MCsim' the settings file produced (.set) by default has the method Nlr (non-linear regression) chosen. The user should read the file readme.txt, available with the application, where a three step estimation process is described. The objective is to produce the priors for the Monte Carlo simulation to run.

It is highly recommended that the user reads both papers that provide the applications to compute the methods 'MCsim', 'rescue' and 'norescue'. Several editions to the settings and parameters files

of both applications might be needed in order to customize the estimation process. This function only generates the input files with the basic needed structure.

Parameter estimation is not the main purpose of this package. As such, the user can estimate the parameters using other available software tools and then apply the estimated parameters in the simulations. The function `create.parameter.df` can be used to create the data frame of the basic spom parameters. Other required parameters can be directly given as arguments to the `iterate.graph`, `spom` or `range_expansion` functions.

The application of the Moilanen paper considers the kernel 'op1', connectivity 'op1', colonization 'op1' and extinction 'op1'. This SPOM (Stochastic Patch Occupancy Model) is known as Incidence Function Model (Hanski, 1994 and 1999). In the original version of the model  $b=1$ . However this might be a useful parameter as it scales emigration with patch area. This parameter can be estimated with field data. Moilanen (1998) obtained the value for this parameter by regressing the patch area with known population size.

### Value

With the methods 'Rsnap\_1' and 'Rsnap\_x' returns a data frame with 4 rows displaying the four parameters (alpha, x, y, e) to be passed to `spom`:

- alpha - Parameter relating extinction with distance.
- y - Parameter y in the colonization probability.
- e - Parameter defining the extinction probability in a patch of unit area.
- x - Parameter scaling extinction risk with patch area.

Regarding the methods 'MCsim', 'rescue' and 'norescue' it returns the files to be used as input in the applications. The files will be saved in the working directory. After running the applications, a data frame can be created in R using the function `create.parameter.df`. This will return a data frame with the same structure as the first two methods.

### Note

A vignette is available with detailed information about the computation of the parameters using each method. The method 'MCsim' creates the files (data and settings files) to be used with the application available with the paper by Moilanen (1999). The methods 'rescue' and 'norescue' create the files (data, parameters and distance files) to be used with the application available with the paper by ter Braak and Etienne (2003).

The application by Moilanen is available in <http://www.esapubs.org/archive/ecol/E080/003/>. The application by ter Braak and Etienne is available in <http://www.esapubs.org/archive/ecol/E084/005/suppl-1.htm>.

### Author(s)

Frederico Mestre and Fernando Canovas

### References

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Moilanen, A. (1998). Long-term dynamics in a metapopulation of the American Pika. *The American Naturalist*, 152(4), 530-542.

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ter Braak, C. J., & Etienne, R. S. (2003). Improved Bayesian analysis of metapopulation data with an application to a tree frog metapopulation. *Ecology*, 84(1): 231-241.

### See Also

[create.parameter.df](#), [iterate.graph](#), [range\\_expansion](#) and [spom](#)

### Examples

```
data(occ.landscape)

#Using the Regression of snapshot data:

param1 <- parameter.estimate (sp=occ.landscape, method="Rsnap_1")
```

---

plotL.graph

*Plot one landscape of the list created by span.graph*

---

### Description

Plots a given landscape of a landscape sequence from [span.graph](#).

### Usage

```
plotL.graph(rl, rlist, nr, species, links, ...)
```

### Arguments

rl	Object of class 'landscape'.
rlist	List returned by <a href="#">span.graph</a> .
nr	index of the landscape to display graphically.
species	TRUE/FALSE, TRUE if 'rl' is of class 'metapopulation' or 'FALSE' if rl is of class 'landscape'.
links	TRUE/FALSE, show links between connected patches.
...	Other arguments.

### Value

Graphical display of the landscape.

### Author(s)

Frederico Mestre and Fernando Canovas

**See Also**

[plot\\_graph](#), [span.graph](#), [rland.graph](#)

**Examples**

```
data(rland)
data(landscape_change)

plotL.graph(r1=rland, rlist=landscape_change, nr=50, species=FALSE, links=FALSE)
```

---

plot\_expansion

*Graphical display of the expansion*

---

**Description**

Plots the expansion object.

**Usage**

```
plot_expansion(exp)
```

**Arguments**

exp                      Object of class 'expansion'.

**Value**

Graphical display of the 'expansion' class.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[expansion](#)

**Examples**

```
data(rg_exp)

plot_expansion(exp=rg_exp)
```

---

`plot_graph`*Graphical display of the landscape*

---

### Description

Plots the landscape graph, with or without the species occupation (respectively lists returned by [species.graph](#) or [rland.graph](#)) and with or without the links between patches.

### Usage

```
plot_graph(rl, species, links)
```

### Arguments

<code>rl</code>	Object of class 'landscape' (species=FALSE) or 'metapopulation' (species=TRUE).
<code>species</code>	TRUE/FALSE, TRUE if 'x' is of class 'metapopulation' or 'FALSE' if x is of class 'landscape'.
<code>links</code>	TRUE/FALSE, show links between connected patches.

### Value

Graphical display of the landscape.

### Author(s)

Frederico Mestre and Fernando Canovas

### See Also

[rland.graph](#), [species.graph](#)

### Examples

```
data(rland)
data(occ.landscape)

#Without the species occupancy:
plot_graph(rl=rland, species=FALSE, links=FALSE)

#With the species occupancy:
plot_graph(rl=occ.landscape, species=TRUE, links=FALSE)
```

---

range_expansion	<i>Produce a range expansion model</i>
-----------------	--

---

### Description

This function returns the expansion probability, from a landscape with a given set of parameters, into the four cardinal directions. This can subsequently be converted in a dispersal model by the function [range\\_raster](#). The dispersal model can be combined with an ecological niche model.

### Usage

```
range_expansion(rl, percI, amin, param, b, tsteps, iter)
```

### Arguments

rl	Object of class 'landscape'. Starting landscape for the expansion procedure.
percI	Percentage of patch occupancy in the starting landscape.
amin	Minimum area for species persistence.
param	Parameter data frame delivered by <a href="#">parameter.estimate</a> , including: <ul style="list-style-type: none"> <li>• alpha - Parameter relating extinction with distance.</li> <li>• y - Parameter y in the colonization probability.</li> <li>• e - Parameter defining the extinction probability in a patch of unit area.</li> <li>• x - Parameter scaling extinction risk with patch area.</li> </ul>
b	Parameter scaling emigration with patch area (if conn='op1' or 'op2') in <a href="#">spom</a> . By default, equal to 1.
tsteps	Number of time steps to simulate (e.g. years).
iter	Number of iterations of the simulation procedure.

### Value

This function returns a list, of class 'expansion', of four data frames with the proportion of occupations at several distances from the closest occupied landscape mosaic. These four data frames correspond to the proportion of occupation to the north, south, east and west. Each data frame has the following columns:

- DISTANCE - Distance (mapsize x number of landscapes).
- OCCUPATION - How many times did the landscape at this distance got occupied by the species (from a total of 'iter' repetitions).
- PROPORTION - Proportion of occupation for the landscape at this distance (OCCUPATION/iter).

### Note

Depending on computing power and number of iterations (parameter iter) this function can take from a few hours to several days to run.

### Author(s)

Frederico Mestre and Fernando Canovas

**See Also**[range\\_raster](#)**Examples**

```
## Not run:
#Produce a model of range expansion:
#Note: this function should be run with >100 iterations (parameter iter).

data(rland)
data(param1)

rg_exp1 <- range_expansion(rl=rland, percI=50, amin=0, param=param1, b=1, tsteps=100, iter=100)

## End(Not run)
```

range\_raster

*Probability of occupancy, dispersal model***Description**

This function intends to create a raster map, estimating probability of occupancy, at a given time step, based on species dispersal and landscape configuration. `range_raster` uses the output from [range\\_expansion](#) and a raster map with the species current occupancy.

**Usage**

```
range_raster(presences.map, re.out, mask.map=NULL, plot.directions=TRUE)
```

**Arguments**

<code>presences.map</code>	string of the raster file name with species occurrence.
<code>re.out</code>	object of class list expansion. Output from <a href="#">range_expansion</a> .
<code>mask.map</code>	default NULL. String of the raster file name with the mask. Usually, 1 over the area where the analyses should be done.
<code>plot.directions</code>	default TRUE. Whether It will (TRUE) or will not (FALSE) return a graphics for the expansion model functions and raster maps with expansion probabilities in all four cardinal points.

**Details**

The function automatically reads the raster input files (`presences.map` and `mask.map`, if present). Usually, 0 for absence and 1 for presence in every square cell over a given resolution. Supported file types are those that can be read via `rgdal` (see [gdal](#). Note that the projection for the raster layer should be one of those supporting metric units (i.e., linear scale is equal in all directions around any point such as Transverse Mercator; see <http://spatialreference.org/>).

Then, it computes and fits single sigmoidal functions for every direction on the expansion movements, as previously calculated in [range\\_expansion](#) and provided here. Four different raster maps are generated, every one of them estimating the probability of expansion for north, south, east and



west directions. The four maps are finally summarized into a single range expansion map, which is returned to the user as an object of class RasterLayer.

This function uses internally a connection to **GRASS GIS software** through the package [spgrass6-package](#), in order to increase the performance for geographical calculations.

### Value

an object of class RasterLayer (see [Raster-class](#) package for further description), which includes the probability of occupancy, at a given time step, considering only dispersal ability and landscape configuration.

### Note

This function depends on [spgrass6-package](#).

### Author(s)

Frederico Mestre and Fernando Canovas

### References

The same as [range\\_expansion](#).

### See Also

[range\\_expansion](#), [Raster-class](#), [spgrass6-package](#), [initGRASS](#)

### Examples

```
## Not run:

data(re.out)

presences <- system.file("examples/presences.asc", package="MetaLandSim")
mask <- system.file("examples/landmask.asc", package="MetaLandSim")

require(spgrass6)

#Initializing a GRASS session in a temporal directory:
#### Under Linux systems:
initGRASS("/usr/bin/grass", home=tempdir())
#### Under Windows systems:
initGRASS("C:/GRASS", home=tempdir())

range_raster(presences.map=presences, re.out=re.out, mask.map==mask) -> range.map

plot(range.map)

require(rasterVis)

levelplot(range.map, contour=TRUE)

## End(Not run)
```

---

remove.species	<i>Remove the species occupancy from the landscape</i>
----------------	--

---

**Description**

This function converts an object of class 'metapopulation' (with the species occupancy) in a object of class 'landscape' (without the species occupancy).

**Usage**

```
remove.species(sp)
```

**Arguments**

sp                      Object of class 'metapopulation'.

**Value**

Delivers an object of class 'landscape'.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[rland.graph](#), [species.graph](#)

**Examples**

```
data(occ.landscape)

r11 <- remove.species(sp=occ.landscape)
```

---

removepoints	<i>Remove a given number of patches from the landscape</i>
--------------	--

---

**Description**

Randomly removes a given number of patches from the landscape.

**Usage**

```
removepoints(r1, nr)
```

**Arguments**

r1                      Object of class 'landscape'.  
nr                      Number of patches to remove.

**Value**

Returns an object of class 'landscape'.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[rland.graph](#), [addpoints](#)

**Examples**

```
data(rland)

#Checking the number of patches in the starting landscape:

rland$number.patches

#60

#Removing 10 patches from the landscape:

r11 <- removepoints(rl=rland, nr=10)

#Checking the number of patches in the output landscape:

r11$number.patches

#50
```

---

rg\_exp

---

*List with range.expansion output*


---

**Description**

Output of [range\\_expansion](#). Object of class 'expansion'.

**Usage**

```
data(rg_exp)
```

**Format**

List of four data frames ('NORTH', 'SOUTH', 'EAST' and 'WEST') with the probability of occupations at several distances from the closest occupied landscape mosaic. These four data frames correspond to the probability of occupation to the north, south, east and west. Each data frame has the following columns:

- DISTANCE - Distance (mapsize x number of landscapes).

- OCCUPATION - How many times did the landscape at this distance got occupied by the species (from a total of 'iter' repetitions).
- PROPORTION - Proportion of occupation for the landscape at this distance (OCCUPATION/iter).

### Examples

```
data(rg_exp)
```

---

rland	<i>Random landscape</i>
-------	-------------------------

---

### Description

Sample random landscape graph, object of class 'landscape'. It has 60 patches and the landscape mosaic has 1000 meters of side.

### Usage

```
data(rland)
```

### Format

A list with the following elements:

- mapsize - landscape mosaic side length, in meters.
- minimum.distance - minimum distance between patches centroids).
- mean.area - mean area, in hectares.
- SD.area - standard deviation of the area.
- number.patches - number of patches.
- dispersal - mean dispersal ability of the species.
- nodes.characteristics - data frame with the characteristics of each patch.

### Examples

```
data(rland)
```

---

`rland.graph`*Function to create a random landscape graph*

---

**Description**

One of the key functions of the package, which allows the creation of random landscapes (represented as graphs) with two categories: habitat patch and non-habitat matrix. The landscapes can be different depending on the parameters chosen.

**Usage**

```
rland.graph(mapsize, dist_m, areaM, areaSD, Npatch, disp, plotG)
```

**Arguments**

<code>mapsize</code>	Landscape mosaic side length, in meters.
<code>dist_m</code>	Minimum distance between patches (centroid).
<code>areaM</code>	Mean area (in hectares).
<code>areaSD</code>	SD of the area of patches, in order to give variability to the patches area.
<code>Npatch</code>	Number of patches (might be impaired by the <code>dist_m</code> , see the "Note" section).
<code>disp</code>	Species mean dispersal ability, in meters.
<code>plotG</code>	TRUE/FALSE, to show graphic output.

**Value**

Returns a list, with the following elements:

- `mapsizeSide` of the landscape in meters.
- `minimum.distance` Minimum distance between patches centroids, in meters.
- `mean.area` Mean patch area in hectares.
- `SD.area` Standard deviation of patches area.
- `number.patches` Total number of patches.
- `dispersal` Species mean dispersal ability, in meters.
- `nodes.characteristics` Data frame with patch (node) information (coordinates, area, radius, cluster, distance to nearest neighbour and ID).  
An additional field, `colour`, has only graphical purposes.

**Note**

If the mean distance between patches centroid and the number of patches are both too high then the number of patches is lower than the defined by the user.

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[span.graph](#), [species.graph](#)

## Examples

```
#Example to create a random landscape graph with 60 patches with a mean area
#of 0.05 hectares.
#The landscape mosaic is a square with 1000 meters side.
#The species mean dispersal ability is 120 meters (in order to connect the patches).
#A plot with the landscape graph is displayed graphically.

r11 <- rland.graph(mapsize=1000, dist_m=80, areaM=0.05, areaSD=0.02, Npatch=60,
disp=120, plotG=TRUE)
```

---

simulate_graph	<i>Simulate species occupancy in one dynamic landscape</i>
----------------	--

---

## Description

Simulates the species' occupation on a landscape sequence, resorting to the [spom](#) function.

## Usage

```
simulate_graph(r1, rlist, simulate.start, method, parm, nsew, a_min, param_df,
kern, conn, colnz, ext, beta1, b, c1, c2, z, R)
```

## Arguments

r1	Object of class 'landscape' or 'metapopulation'.
rlist	List delivered by <a href="#">span.graph</a> .
simulate.start	TRUE (r1 is of class 'landscape') or FALSE (r1 is of class 'metapopulation')
method	One of the following: <b>click</b> - individually select the patches with occurrence of the species by clicking on the map. Use only for individual landscape simulations. However, this option should not be used with <a href="#">iterate.graph</a> . <b>percentage</b> - percentage of the patches to be occupied by the species. <b>number</b> - number of patches to be occupied by the species. To be internally passed to <a href="#">species.graph</a> .
parm	Parameter to specify the species occurrence - either percentage of occupied patches or number of occupied patches, depending on the method chosen. To be internally passed to <a href="#">species.graph</a> .
nsew	'N', 'S', 'E', 'W' or none - point of entry of the species in the landscape. By default set to "none". To be internally passed to <a href="#">species.graph</a> .
a_min	Minimum patch area of the patches to be occupied (in hectares). To be internally passed to <a href="#">species.graph</a> .
param_df	Parameter data frame delivered by <a href="#">parameter.estimate</a> , including: <ul style="list-style-type: none"> <li>• alpha - Parameter relating extinction with distance.</li> <li>• y - Parameter y in the colonization probability.</li> <li>• e - Parameter defining the extinction probability in a patch of unit area.</li> <li>• x - Parameter scaling extinction risk with patch area.</li> </ul> To be internally passed to <a href="#">simulate_graph</a> .

kern	'op1' or 'op2'. Dispersal kernel. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
conn	'op1' or 'op2'. Connectivity function. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
colnz	'op1', 'op2' or 'op3'. Colonization function. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
ext	'op1', 'op2' or 'op3'. Extinction function. See details in the <a href="#">spom</a> function. To be internally passed to <a href="#">spom</a> .
beta1	Parameter affecting long distance dispersal probability (if the Kern='op2'). To be internally passed to <a href="#">spom</a> .
b	Parameter scaling emigration with patch area (if conn='op1' or 'op2'). To be internally passed to <a href="#">spom</a> .
c1	Parameter scaling immigration with the focal patch area (if conn='op2'). To be internally passed to <a href="#">spom</a> .
c2	Parameter c in the option 3 of the colonization probability (if colnz='op3'). To be internally passed to <a href="#">spom</a> .
z	Parameter giving the strength of the Allee effect (if colnz='op3'). To be internally passed to <a href="#">spom</a> .
R	Parameter giving the strength of the Rescue effect (if ext='op3'). To be internally passed to <a href="#">spom</a> .

### Value

Returns a list of occupied landscapes, representing the same occupied landscape at different time steps.

### Author(s)

Frederico Mestre and Fernando Canovas

### See Also

[spom](#), [span.graph](#), [rland.graph](#), [iterate.graph](#)

### Examples

```
data(rland)
data(landscape_change)
data(param1)

sim1 <- simulate_graph(rl=rland,
  rlist=landscape_change,
  simulate.start=TRUE,
  method=percentage,
  parm=50,
  nsew=none,
  a_min=0,
  param_df=param1,
  kern=op1,
  conn=op1,
  colnz=op1,
```

```

ext=op1,
beta1=NULL,
b=1,
c1=NULL,
c2=NULL,
z=NULL,
R=NULL
)

```

---

span.graph

---

*Simulate landscape dynamics over a number of time steps*


---

## Description

This function gets an initial landscape graph and gradually applies changes. For a good review and classification of such changes see Bogaert et al. (2004) (not all described changes have been applied here). Future versions of the package should include other methods to change the landscape.

## Usage

```

span.graph(r1, span = 100, par1 = none, par2 = NULL,
           par3 = NULL, par4 = NULL, par5 = NULL)

```

## Arguments

r1	Object of class 'landscape'.
span	Number of time steps (e.g. years) to simulate.
par1	One of the following (default 'none'): <ul style="list-style-type: none"> <li>• 'hab' percentage of the number of patches to eliminate.</li> <li>• 'dincr' minimal distance (between centroids of patches) increase over the simulation (in meters).</li> <li>• 'darea' percentage of increase/decrease of the mean area of patches, without changing SD. Patches with area &lt;1 square meter are deleted.</li> <li>• 'stoc' simultaneous creation and destruction of patches.</li> <li>• 'ncsd' simultaneous creation and destruction of patches to the north and south of the landscape.</li> <li>• 'aggr' correlated habitat destruction.</li> <li>• 'none' no change.</li> </ul>
par2	Parameter specifying details for the options in par1: percentage of patches to delete (if par1='hab'); distance, in meters (if par1='dincr'); percentage of increase/decrease (increase with negative sign) of the mean area of patches (if par1='darea'); percentage of new patches (if par1='stoc'); 'northerndness' of created patches (if par1='ncsd'); percentage of destroyed patches (if par1='aggr').
par3	Additional parameter specifying details for the options in par1: percentage of destroyed patches (if par1='stoc'); 'southerndness' of destroyed patches (if par1='ncsd'); aggregation of destruction (if par1='aggr'). Minimum area for patch deletion, in hectares (if par1='darea').
par4	Percentage of created patches (if par1='ncsd').
par5	Percentage of destroyed patches (if par1='ncsd').



**Value**

Returns a list of data frames with the nodes characteristics of a given number of landscapes that suffer a specified change. The fields of these data frames are the same as those from the nodes characteristics resulting from [rland.graph](#).

**Author(s)**

Frederico Mestre and Fernando Canovas

**References**

Bogaert, J., Ceulemans, R., & Salvador-Van Eysenrode, D. (2004). Decision tree algorithm for detection of spatial processes in landscape transformation. *Environmental Management*, 33(1): 62-73.

**See Also**

[rland.graph](#), [simulate\\_graph](#), [iterate.graph](#)

**Examples**

```
data(rland)

#Simulating a decrease of 5% in the patches area through 100 time steps:

span1 <- span.graph(rl=rland, span=100, par1="darea", par2=5, par3=NULL, par4=NULL, par5=NULL)
```

---

species.graph

*Simulate landscape occupation*

---

**Description**

Given a set of parameters, this function allows to simulate the occupation of an empty landscape, class "metapopulation".

**Usage**

```
species.graph(rl, method = percentage, parm, nsew = none, a_min, plotG = TRUE)
```

**Arguments**

rl	Object of class "landscape".
method	One of the following (default 'percentage'): <b>click</b> - individually select the patches with occurrence of the species by clicking on the map. Use only for individual landscape simulations. <b>percentage</b> - percentage of the patches to be occupied by the species. <b>number</b> - number of patches to be occupied by the species.
parm	Parameter to specify the species occurrence - either percentage of occupied patches or number of occupied patches, depending on the method chosen.

nsew	'N', 'S', 'E', 'W' or none - point of entry of the species in the landscape. By default set to "none".
a_min	Minimum patch area of the patches to be occupied (in hectares).
plotG	TRUE/FALSE, to show graphic output.

### Value

Returns a list, with the following elements:

- mapsize - Landscape mosaic side length, in meters.
- minimum.distance - Minimum distance between patches centroids, in meters.
- mean.area - Mean patch area in hectares.
- SD.area - Standard deviation of patches area.
- number.patches - Total number of patches.
- dispersal - Species mean dispersal ability, in meters.
- distance.to.neighbours - Data frame with pairwise distance between patches, in meters.
- nodes.characteristics - Data frame with patch (node) information (coordinates, area, radius, cluster, distance to nearest neighbour, ID and species).

An additional field, colour, has only graphical purposes.

### Author(s)

Frederico Mestre and Fernando Canovas

### See Also

[rland.graph](#), [simulate\\_graph](#), [remove.species](#)

### Examples

```
data(rland)

##Creating a 50% occupation in an empty landscape (using the landscape dataset):

sp1 <- species.graph(rl=rland, method=percentage, parm=50, nsew=none, a_min=0, plotG=TRUE)
```

---

spom

*Stochastic Patch Occupancy Model*

---

### Description

This function predicts the occupancy status of each patch in a landscape in the time step  $t+1$ , based on the occupancy information on time step  $t$ .

### Usage

```
spom(sp, a_min, kern, conn, colnz, ext, param_df,
      beta1 = NULL, b = 1, c1 = NULL, c2 = NULL, z = NULL, R = NULL)
```

## Arguments

sp	Landscape with species occupancy, object of class 'metapopulation'.
a_min	Minimum patch area for the species occurrence (in hectares).
kern	'op1' or 'op2'. Dispersal kernel. See details.
conn	'op1' or 'op2'. Connectivity function. See details.
colnz	'op1', 'op2' or 'op3'. Colonization function. See details.
ext	'op1', 'op2' or 'op3'. Extinction function. See details.
param_df	Parameter data frame delivered by <a href="#">parameter.estimate</a> , including: <ul style="list-style-type: none"> <li>• alpha - Parameter relating extinction with distance.</li> <li>• y - Parameter y in the colonization probability.</li> <li>• e - Parameter defining the extinction probability in a patch of unit area.</li> <li>• x - Parameter scaling extinction risk with patch area.</li> </ul>
beta1	Parameter affecting long distance dispersal probability (if the Kern='op2').
b	Parameter scaling emigration with patch area (if conn='op1' or 'op2'). By default set to 1.
c1	Parameter scaling immigration with the focal patch area (if conn='op2').
c2	Parameter c in the option 3 of the colonization probability (if colnz='op3').
z	Parameter giving the strength of the Allee effect (if colnz='op3').
R	Parameter giving the strength of the Rescue effect (if ext='op3').

## Details

In order to visualize which parameter combination is valid for each option, please refer to the following table (alpha, x, y and e are delivered by [parameter.estimate](#), as a data frame):

parameter	kern_1	kern_2	conn_1	conn_2	colnz_1	colnz_2	colnz_3	ext_1	ext_2	ext_3
<b>alpha</b>	x	x								
<b>x</b>								x	x	x
<b>y</b>					x	x				
<b>e</b>								x	x	x
<b>beta1</b>		x								
<b>b</b>			x	x						
<b>c1</b>				x						
<b>c2</b>							x			
<b>z</b>							x			
<b>R</b>										x

A Stochastic Patch Occupancy Model (SPOM) is a type of model which models the occupancy status of the species on habitat patches as a Markov chain (Moilanen, 2004). These models are a good compromise between capturing sufficient biological detail and being easy to parametrize with occupancy data. With SPOMs it is possible to predict the probability of extinction or colonization of every patch in a landscape, given the current occupancy state of all the patches (Etienne et al. 2004).

### *Dispersal Kernel*

Option 1 (Hanski, 1994 and 1999)

$$D(D_{ij}, \alpha) = \exp(-\alpha \cdot d_{ij})$$

Option 2 (Shaw, 1995)

$$D(D_{ij}, \alpha, \beta) = \frac{1}{1 + \alpha \cdot d_{ij}^\beta}$$

where  $d_{ij}$  is the distance between patches  $i$  and  $j$ .

- Option 1 - Negative exponential. Earlier studies (until the end of the 1990) frequently used this type of thin-tailed kernels (Nathan et al. 2012).
- Option 2 - Fat-tailed kernel. The shape of the dispersal kernel is highly significant only when the metapopulation consists of several moderately small patch clusters, which are relatively far from each other. In this kind of a system, a patch cluster may go extinct, and long-distance dispersal will be important in determining the recolonization probability of the empty cluster (Shaw, 1995 and Moilanen, 2004). This type of fat-tailed kernels has become more frequent in recent works (Nathan et al. 2012). For

$$\beta = 2$$

this is the Cauchy distribution.

*Connectivity*

Option 1 (Moilanen, 2004)

$$S_i = \sum p_j \cdot D(d_{ij}, \alpha) \cdot A_j^b$$

Option 2 (Moilanen and Nieminen, 2002)

$$S_i = A_i^c \sum p_j \cdot D(d_{ij}, \alpha) \cdot A_j^b$$

where  $A_i$  and  $A_j$  are the areas of patches  $i$ (focal patch) and  $j$ (other patches), respectively;  $d_{ij}$  is the distance between patches  $i$  and  $j$  and  $p_j$  is the occupation status (0/1) of patch  $j$

- Option 1 - In the version of Hanski (1994), the kernel is the negative exponential (option 1) and  $b$  is set to 1. In this more flexible version, the parameter  $b$  scales emigration with patch area (Moilanen, 2004).
- Option 2 - In Moilanen & Nieminen (2002) the kernel is the negative exponential (option 1). This metric considers the value of the focal patch's area, which was found to provide better results by Moilanen & Nieminen (2002), being less sensitive to errors in the estimation of  $a$ . Parameters  $b$  and  $c$  scale, respectively emigration and immigration, as a function of patch area (focal patch in the case of  $c$ ). See 'note'.

*Colonization function*

Option 1 (Hanski, 1994, 1999)

$$C_i = \frac{S_i^2}{S_i^2 + y^2}$$

Option 2 (Moilanen, 2004)

$$C_i = 1 - \exp(-y \cdot S_i)$$

Option 3 (Ovaskainen, 2002)

$$C_i = \frac{S_i^z}{S_i^z + \frac{1}{c}}$$

where  $S_i$  is connectivity.

- Option 1 - It's the first version of the colonization probability, it includes Allee effect (however the strength of this effect cannot be modified) Hanski (1994). Colonization probability is defined as a sigmoid function of the connectivity of patch  $i$ .
- Option 2 - This option assumes that immigrating individuals originate colonization events independently, therefore, with no Allee effect. Adequate for species (plants) with passive dispersal (Moilanen, 2004).
- Option 3 - Here, as in option 1, the colonization probability is defined as a sigmoid function of the connectivity of patch  $i$ , and the user can change the strength of the Allee effect, by changing the parameter  $z$ , with values  $>1$  reflecting the presence of this effect (Ovaskainen, 2002). In the original version of the IFM (option 1) Hanski (1994) assumed a relatively strong Allee effect ( $z=2$ ). Parameter  $c$  describes the species ability to colonize (Ovaskainen & Hanski, 2001 and Ovaskainen, 2002).

#### *Extinction function*

Option 1 (Hanski, 1994, 1999)

$$E_i = \min(1, \frac{e}{A_i^x})$$

Option 2 (Hanski and Ovaskainen, 2000 and Ovaskainen and Hanski, 2002)

$$E_i = 1 - (\frac{-e}{A_i^x})$$

Option 3 (Ovaskainen, 2002)

$$E_i = \min[1, \frac{e}{A_i^x} \cdot (1 - C_i)^R]$$

where  $A_i$  is the area of the focal patch and  $C_i$  is the colonization probability of the focal patch.

- Option 1 - Original version developed by Hanski (1994).
- Option 2 - Used e.g. in the spatially realistic Levins model (Hanski & Ovaskainen, 2000 and Ovaskainen & Hanski, 2002). Parameter  $x$  scales extinction probability with patch area.
- Option 3 - Same as option 1, but considering the Rescue effect (with the strength of this effect being given by  $R$ ). If  $R=0$  there is no Rescue effect, however, if  $R>0$ , the Rescue effect grows exponentially with the probability of not being colonized. In the original version of this function Hanski (1994) assumed  $R=1$ .

Here, parameter  $x$  defines the degree to which the extinction rate is sensitive to the patch area. If  $x>1$ , with the increase of  $A_i$  the extinction rate rapidly approximates zero. The populations in the larger patches become almost impossible to extinguish. However, if  $x$  is small the extinction rate decreases slower with increasing  $A_i$ .

#### **Value**

Delivers a list similar to the class 'metapopulation' but with two additional columns in the data frame nodes.characteristics: 'species2' (which is the occupation in the next time step) and turn (turnover between occupancies).

#### **Note**

Future versions of the package should include the virtual migration model (Hanski et al. 2000), which allows the estimation of migration related parameters (relevant to the option 2 of connectivity).

**Author(s)**

Frederico Mestre and Fernando Canovas

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**See Also**

[species.graph](#), [simulate\\_graph](#), [iterate\\_graph](#)

**Examples**

```
data(occ.landscape)
data(param1)

#Simulating the occupation in the next time step:

landscape2 <- spom(sp=occ.landscape,
a_min=0,
```

```

kern=op1,
conn=op1,
colnz=op1,
ext=op1,
param_df=param1,
beta1=NULL,
b=1,
c1=NULL,
c2=NULL,
z=NULL,
R=NULL
)

```

#The output has two new columns in the data frame nodes.characteristics: species2  
 #(occupation in the next time step) and turn (turnover - change of occupation status,  
 #1 if changed and 0 if not)..:

```
head(landscape2)
```

```

#      x      y    areas    radius cluster   colour nneighbour
#1 718.5011 228.47190 0.05741039 13.518245      1 #FF0000FF      91.80452
#2 494.3624  73.29165 0.08755563 16.694257      1 #FF0000FF      98.98432
#3 809.2326 245.90046 0.09384384 17.283351      1 #FF0000FF     166.68205
#4 638.8057 149.35122 0.08858989 16.792569      1 #FF0000FF      82.60306
#5 874.2010  19.78104 0.03621793 10.737097      1 #FF0000FF      92.26625
#6 605.3937  70.34944 0.03066018  9.878987      1 #FF0000FF     131.22261
# ID species species2 turn
#1 1      1      1      0
#2 2      0      1      1
#3 3      1      1      0
#4 4      0      0      0
#5 5      0      1      1
#6 6      1      1      0

```

---

summary_landscape	<i>Summarize 'landscape' class objects</i>
-------------------	--

---

## Description

This function summarizes a [landscape](#) class object.

## Usage

```
summary_landscape(object)
```

## Arguments

object                      Object of class [landscape](#)

## Details

This function can be used to retrieve basic information on the objects of class 'landscape'.

**Value**

Returns a data frame with the following information on a [landscape](#) class object:

landscape area (hectares)	Landscape mosaic area, in hectares
number of patches	Number of patches in the landscape
mean patch area (hectares)	Mean patch area, in hectares
SD patch area	SD of the patch area
mean distance amongst patches (meters)	Mean inter-patch distance, in meters
minimum distance amongst patches (meters)	Minimum inter-patch distance, in meters

**Note**

The minimum distance between patches is different from that given in the object of class 'landscape', in the slot 'minimum.distance'. This is because this output is computed from the landscape structure and the one in the 'landscape' object was the parameter used to built the landscape. The minimum inter-patch distance given as a parameter in the function [rland.graph](#) will consider distance between patch centroids. The minimum inter-patch distance returned here considers the edge-to-edge distance, so this might be smaller than the parameter of [rland.graph](#). In order to see the difference between centroid-to-centroid and edge-to-edge inter-patch distance compute both using the [matrix.graph](#) function (methods are 'centr\_distance' and 'euc\_distance', respectively).

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[rland.graph](#), [landscape](#), [matrix.graph](#)

**Examples**

```
data(rland)

summary_landscape(object=rland)
```

#	Value
#landscape area (hectares)	100.000
#number of patches	60.000
#mean patch area (hectares)	0.061
#SD patch area	0.041
#mean distance amongst patches (meters)	528.345
#minimum distance amongst patches (meters)	51.780



---

summary\_metapopulation

*Summarize 'metapopulation' class objects*


---

## Description

This function summarizes a `metapopulation` class object.

## Usage

```
summary_metapopulation(object)
```

## Arguments

`object`                      Object of class `metapopulation`

## Details

This function can be used to retrieve basic information on the objects of class 'metapopulation'.

## Value

Returns a data frame with the following information on a `metapopulation` class object:

landscape area (hectares)	Landscape mosaic area, in hectares
number of patches	Number of patches in the landscape
mean patch area (hectares)	Mean patch area, in hectares
SD patch area	SD of the patch area
mean distance amongst patches (meters)	Mean inter-patch distance, in meters
minimum distance amongst patches (meters)	Minimum inter-patch distance, in meters
species occurrence - snapshot	Occupation data of the focal species, numbered from 1 to the number of snapshots

## Note

The minimum distance between patches is different from that given in the object of class 'landscape', in the slot 'minimum.distance'. This is because this output is computed from the landscape structure and the one in the 'landscape' object was the parameter used to built the landscape. The minimum inter-patch distance given as a parameter in the function `rland.graph` will consider distance between patch centroids. The minimum inter-patch distance returned here considers the edge-to-edge distance, so this might be smaller than the parameter of `rland.graph`. In order to see the difference between centroid-to-centroid and edge-to-edge inter-patch distance compute both using the `matrix.graph` function (methods are 'centr\_distance' and 'euc\_distance', respectively).

**Author(s)**

Frederico Mestre and Fernando Canovas

**See Also**

[species.graph](#), [metapopulation](#), [matrix.graph](#)

**Examples**

```
data(occ.landscape)
data(occ.landscape2)
```

```
summary_metapopulation(object=occ.landscape)
```

#	Value
#landscape area (hectares)	100.000
#number of patches	60.000
#mean patch area (hectares)	0.061
#SD patch area	0.041
#mean distance amongst patches (meters)	528.345
#minimum distance amongst patches (meters)	51.780
#species occurrence - snapshot 1	50.000

```
summary_metapopulation(object=occ.landscape2)
```

#	Value
#landscape area (hectares)	100.000
#number of patches	60.000
#mean patch area (hectares)	0.069
#SD patch area	0.039
#mean distance amongst patches (meters)	521.717
#minimum distance amongst patches (meters)	45.905
#species occurrence - snapshot 1	50.000
#species occurrence - snapshot 2	58.333
#species occurrence - snapshot 3	61.667
#species occurrence - snapshot 4	61.667
#species occurrence - snapshot 5	58.333
#species occurrence - snapshot 6	60.000
#species occurrence - snapshot 7	70.000
#species occurrence - snapshot 8	68.333
#species occurrence - snapshot 9	68.333
#species occurrence - snapshot 10	56.667

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