

Package ‘metamer’

July 2, 2026

Title Create Data with Identical Statistics

Version 0.3.1

Description Creates data with identical statistics (metamers) using an iterative algorithm proposed by Matejka & Fitzmaurice (2017) <[DOI:10.1145/3025453.3025912](https://doi.org/10.1145/3025453.3025912)>.

URL <https://eliocamp.github.io/metamer/>,
<https://github.com/eliocamp/metamer>

BugReports <https://github.com/eliocamp/metamer/issues>

License GPL-3

Encoding UTF-8

ByteCompile yes

Language en-US

Depends R (>= 2.10)

Imports FNN, progress (>= 1.2.0), methods

Suggests shiny, miniUI, testthat (>= 2.1.0), data.table, covr, sf

Config/roxygen2/version 8.0.0

NeedsCompilation no

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Repository CRAN

Date/Publication 2026-07-02 13:10:15 UTC

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clear_minimize	<i>Set metamer parameters</i>
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Description

Set metamer parameters

Usage

```
clear_minimize(metamer_list)

clear_minimise(metamer_list)

set_minimise(metamer_list, minimize)

set_minimize(metamer_list, minimize)

get_last_metamer(metamer_list)

set_annealing(metamer_list, annealing)

set_perturbation(metamer_list, perturbation)

set_perturbation(metamer_list, perturbation)

set_start_probability(metamer_list, start_probability)

set_K(metamer_list, K)

set_change(metamer_list, change)
```

Arguments

metamer_list	A metamer_list object.
minimize	An optional function to minimize in the process. Must take the data as argument and return a single numeric.
annealing	Logical indicating whether to perform annealing.
perturbation	Numeric with the magnitude of the random perturbations. Can be of length 1 or length(change).

start_probability	initial probability of rejecting bad solutions.
K	speed/quality tradeoff parameter.
change	A character vector with the names of the columns that need to be changed.

delayed_with	<i>Apply expressions to data.frames</i>
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Description

Creates a function that evaluates expressions in a future data.frame. Is like with(), but the data argument is passed at a later step.

Usage

```
delayed_with(...)
```

Arguments

... Expressions that will be evaluated.

Details

Each expression in ... must return a single numeric value. They can be named or return named vectors.

Value

A function that takes a data.frame and returns the expressions in ... evaluated in an environment constructed from it.

See Also

Other helper functions: [densify\(\)](#), [draw_data\(\)](#), [mean_dist_to\(\)](#), [mean_dist_to_sf\(\)](#), [mean_self_proximity\(\)](#), [moments_n\(\)](#), [truncate_to\(\)](#)

Examples

```
some_stats <- delayed_with(mean_x = mean(x), mean(y), sd(x), coef(lm(x ~ y)))
data <- data.frame(x = rnorm(20) , y = rnorm(20))
some_stats(data)
```

densify	<i>Increase resolution of data</i>
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Description

Interpolates between the output of [draw_data\(\)](#) and increases the point density of each stroke. Useful for avoiding sparse targets that result in clumping of points when metamerizing. It only has an effect on strokes (made by double clicking).

Usage

```
densify(data, res = 2)
```

Arguments

data	A <code>data.frame</code> with columns <code>x</code> , <code>y</code> and <code>.group</code> .
res	A numeric indicating the multiplicative resolution (i.e. 2 = double resolution).

Value

A `data.frame` with the `x` and `y` values of your data and a `.group` column that identifies each stroke.

See Also

Other helper functions: [delayed_with\(\)](#), [draw_data\(\)](#), [mean_dist_to\(\)](#), [mean_dist_to_sf\(\)](#), [mean_self_proximity\(\)](#), [moments_n\(\)](#), [truncate_to\(\)](#)

draw_data	<i>Freehand drawing</i>
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Description

Opens up a dialogue that lets you draw your data.

Usage

```
draw_data(data = NULL)
```

Arguments

data	Optional <code>data.frame</code> with <code>x</code> and <code>y</code> values that can used as background to guide your drawing.
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Value

A `data.frame` with the `x` and `y` values of your data and a `.group` column that identifies each stroke.

See Also

Other helper functions: [delayed_with\(\)](#), [densify\(\)](#), [mean_dist_to\(\)](#), [mean_dist_to_sf\(\)](#), [mean_self_proximity\(\)](#), [moments_n\(\)](#), [truncate_to\(\)](#)

mean_dist_to	<i>Mean minimum distance</i>
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Description

Creates a function to get the mean minimum distance between two sets of points.

Usage

```
mean_dist_to(target, squared = TRUE)
```

Arguments

target	A data.frame with all numeric columns.
squared	Logical indicating whether to compute the mean squared distance (if TRUE) or the mean distance.

Value

A function that takes a data.frame with the same number of columns as target and then returns the mean minimum distance between them.

See Also

Other helper functions: [delayed_with\(\)](#), [densify\(\)](#), [draw_data\(\)](#), [mean_dist_to_sf\(\)](#), [mean_self_proximity\(\)](#), [moments_n\(\)](#), [truncate_to\(\)](#)

Examples

```
target <- data.frame(x = rnorm(100), y = rnorm(100))
data <- data.frame(x = rnorm(100), y = rnorm(100))
distance <- mean_dist_to(target)
distance(data)
```

mean_dist_to_sf	<i>Mean distance to an sf object</i>
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Description

Mean distance to an sf object

Usage

```
mean_dist_to_sf(target, coords = c("x", "y"), buffer = 0, squared = TRUE)
```

Arguments

target	An sf object.
coords	Character vector with the columns of the data object that define de coordinates.
buffer	Buffer around the sf object. Distances smaller than buffer are replaced with 0.
squared	Logical indicating whether to compute the mean squared distance (if TRUE) or the mean distance.

See Also

Other helper functions: [delayed_with\(\)](#), [densify\(\)](#), [draw_data\(\)](#), [mean_dist_to\(\)](#), [mean_self_proximity\(\)](#), [moments_n\(\)](#), [truncate_to\(\)](#)

mean_self_proximity	<i>Inverse of the mean self distance</i>
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Description

Returns the inverse of the mean minimum distance between different pairs of points. It's intended to be used as a minimizing function to, then, maximize the distance between points.

Usage

```
mean_self_proximity(data)
```

Arguments

data	a data.frame
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See Also

Other helper functions: [delayed_with\(\)](#), [densify\(\)](#), [draw_data\(\)](#), [mean_dist_to\(\)](#), [mean_dist_to_sf\(\)](#), [moments_n\(\)](#), [truncate_to\(\)](#)

metamerise*Create metamers*

Description

Produces very dissimilar datasets with the same statistical properties.

Usage

```
metamerise(  
  data,  
  preserve,  
  minimize = NULL,  
  change = colnames(data),  
  round = truncate_to(2),  
  stop_if = n_tries(100),  
  keep = NULL,  
  annealing = TRUE,  
  K = 0.02,  
  start_probability = 0.5,  
  perturbation = 0.08,  
  name = "",  
  verbose = interactive()  
)
```

```
metamerize(  
  data,  
  preserve,  
  minimize = NULL,  
  change = colnames(data),  
  round = truncate_to(2),  
  stop_if = n_tries(100),  
  keep = NULL,  
  annealing = TRUE,  
  K = 0.02,  
  start_probability = 0.5,  
  perturbation = 0.08,  
  name = "",  
  verbose = interactive()  
)
```

```
new_metamer(data, preserve, round = truncate_to(2))
```

Arguments

data	A data.frame with the starting data or a metamer_list object returned by a previous call to the function.
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preserve	A function whose result must be kept exactly the same. Must take the data as argument and return a numeric vector.
minimize	An optional function to minimize in the process. Must take the data as argument and return a single numeric.
change	A character vector with the names of the columns that need to be changed.
round	A function to apply to the result of preserve to round numbers. See truncate_to .
stop_if	A stopping criterium. See n_tries .
keep	Max number of metamers to return.
annealing	Logical indicating whether to perform annealing.
K	speed/quality tradeoff parameter.
start_probability	initial probability of rejecting bad solutions.
perturbation	Numeric with the magnitude of the random perturbations. Can be of length 1 or <code>length(change)</code> .
name	Character for naming the metamers.
verbose	Logical indicating whether to show a progress bar.

Details

It follows Matejka & Fitzmaurice (2017) method of constructing metamers. Beginning from a starting dataset, it iteratively adds a small perturbation, checks if preserve returns the same value (up to signif significant digits) and if minimize has been lowered, and accepts the solution for the next round. If annealing is TRUE, it also accepts solutions with bigger minimize with an ever decreasing probability to help the algorithm avoid local minimums.

The annealing scheme is adapted from de Vicente et al. (2003).

If data is a `metamer_list`, the function will start the algorithm from the last metamer of the list. Furthermore, if preserve and/or minimize are missing, the previous functions will be carried over from the previous call.

minimize can be also a *vector* of functions. In that case, the process minimizes the product of the functions applied to the data.

Value

A `metamer_list` object (a list of data.frames).

References

Matejka, J., & Fitzmaurice, G. (2017). Same Stats, Different Graphs. Proceedings of the 2017 CHI Conference on Human Factors in Computing Systems - CHI '17, 1290–1294. <https://doi.org/10.1145/3025453.3025912>
 de Vicente, Juan, Juan Lanchares, and Román Hermida. (2003). 'Placement by Thermodynamic Simulated Annealing'. Physics Letters A 317(5): 415–23.

See Also

[delayed_with\(\)](#) for a convenient way of making functions suitable for preserve, [mean_dist_to\(\)](#) for a convenient way of minimizing the distance to a known target in minimize, [mean_self_proximity\(\)](#) for maximizing the "self distance" to prevent data clumping.

Examples

```

data(cars)
# Metamers of `cars` with the same mean speed and dist, and correlation
# between the two.
means_and_cor <- delayed_with(mean_speed = mean(speed),
                               mean_dist = mean(dist),
                               cor = cor(speed, dist))

set.seed(42) # for reproducibility.
metamers <- metamerize(cars,
                      preserve = means_and_cor,
                      round = truncate_to(2),
                      stop_if = n_tries(1000))

print(metamers)

last <- tail(metamers)

# Confirm that the statistics are the same
cbind(original = means_and_cor(cars),
      metamer = means_and_cor(last))

# Visualize
plot(tail(metamers))
points(cars, col = "red")

```

moments_n

Compute moments

Description

Returns a function that will return uncentered moments

Usage

```
moments_n(orders, cols = NULL)
```

Arguments

orders	Numeric with the order of the uncentered moments that will be computed.
cols	Character vector with the name of the columns of the data for which moments will be computed. If NULL, will use all columns.

Value

A function that takes a `data.frame` and return a named numeric vector of the uncentered moments of the columns.

See Also

Other helper functions: [delayed_with\(\)](#), [densify\(\)](#), [draw_data\(\)](#), [mean_dist_to\(\)](#), [mean_dist_to_sf\(\)](#), [mean_self_proximity\(\)](#), [truncate_to\(\)](#)

Examples

```
data <- data.frame(x = rnorm(100), y = rnorm(100))
moments_3 <- moments_n(1:3)

moments_3(data)

moments_3 <- moments_n(1:3, "x")
moments_3(data)
```

n_tries	<i>Stop conditions</i>
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Description

Stop conditions

Usage

```
n_tries(n)

n_metamers(n)

minimize_ratio(r)
```

Arguments

- n integer number of tries or metamers.
- r Ratio of minimize value to shoot for. If 0.5, the stop condition is that the iteration will stop if the value to minimize gets to one-half of the starting value.

truncate_to	<i>Rounding functions</i>
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Description

Rounding functions

Usage

```
truncate_to(digits)
```

```
round_to(digits)
```

Arguments

`digits` Number of significant digits.

See Also

Other helper functions: [delayed_with\(\)](#), [densify\(\)](#), [draw_data\(\)](#), [mean_dist_to\(\)](#), [mean_dist_to_sf\(\)](#), [mean_self_proximity\(\)](#), [moments_n\(\)](#)

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