

# Package ‘sonicscrewdriver’

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**Title** Bioacoustic Analysis and Publication Tools

**Version** 0.0.7

**Description** Provides tools for manipulating sound files for bioacoustic analysis, and preparing analyses these for publication. The package validates that values are physically possible wherever feasible.

**Depends** R (>= 3.4.0)

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<https://github.com/edwbaker/SonicScrewdriveR>

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---

\*,numeric,PseudoWave-method  
*Numeric multiplication by PseudoWave*

---

**Description**

Numeric multiplication by PseudoWave

**Usage**

```
## S4 method for signature 'numeric,PseudoWave'
e1 * e2
```

**Arguments**

e1	Input 1
e2	Input 2

---

*\*,PseudoWave,numeric-method*  
*PseudoWave scalar manipulation*

---

### **Description**

PseudoWave scalar manipulation

### **Usage**

```
## S4 method for signature 'PseudoWave,numeric'  
e1 * e2
```

### **Arguments**

e1	Input 1
e2	Input 2

---

*+,numeric,PseudoWave-method*  
*Numeric addition by PseudoWave*

---

### **Description**

Numeric addition by PseudoWave

### **Usage**

```
## S4 method for signature 'numeric,PseudoWave'  
e1 + e2
```

### **Arguments**

e1	Input 1
e2	Input 2

---

+,PseudoWave,numeric-method

*PseudoWave scalar addition*

---

### Description

PseudoWave scalar addition

### Usage

```
## S4 method for signature 'PseudoWave,numeric'  
e1 + e2
```

### Arguments

e1	Input 1
e2	Input 2

---

-,PseudoWave,numeric-method

*PseudoWave scalar subtraction*

---

### Description

PseudoWave scalar subtraction

### Usage

```
## S4 method for signature 'PseudoWave,numeric'  
e1 - e2
```

### Arguments

e1	Input 1
e2	Input 2

---

```
/,PseudoWave,numeric-method
    PseudoWave scalar division
```

---

### Description

PseudoWave scalar division

### Usage

```
## S4 method for signature 'PseudoWave,numeric'
e1 / e2
```

### Arguments

e1	Input 1
e2	Input 2

---

```
ab_diel_traits          Convert text times of day in audioblast traits to numeric values
```

---

### Description

This function takes a traits dataset retrieved from audioblast and converts values such as "day" into a numeric time of day based on the date and location.

### Usage

```
ab_diel_traits(traits, date, lat, lon, overwrite = FALSE)
```

### Arguments

traits	Traits dataset retrieved using audioblast().
date	The date used for conversion for time.
lat	Latitude of location.
lon	Longitude of location.
overwrite	If TRUE then the function will overwrite any existing min/max.

---

ab\_seqss\_nearestStart *Nearest start time*

---

### Description

Search audioBLAST! for recordings with a start time closest to specified date/time which match specified criteria

### Usage

```
ab_seqss_nearestStart(...)
```

### Arguments

...                   Fields and values to filter on.

### Value

A data frame of matching annotations

### Examples

```
## Not run:
ab_seqss_nearestStart(date="2020-05-15",time="1500")

## End(Not run)
```

---

addProcess                   *Add a process to a Tagged Wave or WaveMC object*

---

### Description

This function takes a TaggedWave or TaggedWaveMC object and adds a process to the processing slot. This is used to keep a record of the processes that have been applied to the object.

### Usage

```
addProcess(object, process, output = NULL, duration = NULL)

## S4 method for signature 'TaggedWave'
addProcess(object, process, output = NULL, duration = NULL)

## S4 method for signature 'TaggedWaveMC'
addProcess(object, process, output = NULL, duration = NULL)
```

**Arguments**

object	An object.
process	A description of the process.
output	The output of the process.
duration	The duration of the process in seconds.

**Value**

The object with the process added.

---

addSpectra	<i>Add two spectra from seewave</i>
------------	-------------------------------------

---

**Description**

This function takes two spectra from seewave (or equivalent) and adds their values. The spectra must have the same bins.

**Usage**

```
addSpectra(s1, s2, coerceNegative = TRUE)
```

**Arguments**

s1	First spectrum
s2	Second spectrum
coerceNegative	Sets any values below zero to zero in output.

**Value**

A spectrum of s1+s2

**Examples**

```
## Not run:  
subtractSpectra(spec1, spec2)  
  
## End(Not run)
```

---

allChannels	<i>Apply a function to all channels of a Wave or WaveMC object</i>
-------------	--

---

### Description

Some functions (e.g. ffilter from seewave) only operate on a single channel at a time. This function applies the function to each channel and returns a list of analyses.

### Usage

```
allChannels(
  w,
  FUN,
  cl = NULL,
  channel.param = "channel",
  output.FUN = NULL,
  ...
)
```

### Arguments

w	A Wave or WaveMC object
FUN	Function to apply to the wave.
cl	Optionally a cluster for parallel calculation.
channel.param	Name of the channel parameter to FUN. Can be NULL.
output.FUN	Optional. Function that processes the output of FUN. The "channels_se" function provides standard functionality for the soundecology package.
...	Optional. Additional parameters to pass to FUN.

### Value

A list of outputs.

---

annotation	<i>Create a new Annotation object</i>
------------	---------------------------------------

---

### Description

Create a new Annotation object

**Usage**

```

annotation(
  file = NA_character_,
  metadata = list(),
  start = 0,
  end = Inf,
  low = 0,
  high = Inf,
  source = NA_character_,
  type = NA_character_,
  value = NA_character_
)

```

**Arguments**

file	File being annotated.
metadata	A list of metadata.
start	Start time of annotation (seconds).
end	End time of annotation (seconds).
low	Low frequency of annotation (Hz).
high	High frequency of annotation (Hz).
source	Source of annotation.
type	Type of annotation.
value	Value of annotation.

**Value**

An Annotation object.

---

Annotation-class	<i>A S4 class for annotations</i>
------------------	-----------------------------------

---

**Description**

The Annotation class is used to store annotations on Wave-like objects.

**Slots**

file	File being annotated.
metadata	A list for storing metadata.
start	Start time of annotation.
end	End time of annotation.
low	Low frequency of annotation.

high High frequency of annotation.  
 source Source of annotation.  
 type Type of annotation.  
 value Value of annotation.

---

 audioblast

*Get data or analyses from audioBlast*


---

### Description

Search for data or analyses on audioBlast.

### Usage

```
audioblast(
  type,
  name,
  endpoint = NULL,
  check = TRUE,
  max_pages = NULL,
  page = 1,
  quiet = FALSE,
  on.issue = stop,
  output = "data.frame",
  ...
)
```

### Arguments

type	One of data, analysis, standalone.
name	Name of data or analysis source.
endpoint	Optionally specify endpoint of an audioBlast module.
check	Logical. Performs sanity check on input before sending to audioBLAST.
max_pages	Maximum number of data pages to return, by default this is set to NULL and returns all pages.
page	First page of results to request, defaults to 1.
quiet	If true will not print progress. Silence is a virtue.
on.issue	Function to call on error or warning. By default stop to raise a standard R error. Setting to warning will instead a warning.
output	By default a data.frame. "Annotations" will return a list of Annotation objects.
...	Fields and values to filter on. Any field defined by audioBLAST.

**Value**

A data frame

**Examples**

```
## Not run:  
audioblast("data", "recordings", taxon="Gryllotalpa vineae")  
  
## End(Not run)
```

---

audioblastDownload	<i>Download audio files from audioBlast</i>
--------------------	---

---

**Description**

Downloads audio files associated with a search using the audioBlast() function.

**Usage**

```
audioblastDownload(  
  d,  
  metadata = TRUE,  
  skip.existing = TRUE,  
  dir = ".",  
  quiet = FALSE,  
  on.issue = .audioblastIssue  
)
```

**Arguments**

d	Data returned from a search using audioBlast().
metadata	If true saves the data in d as a csv file.
skip.existing	If true will not overwrite existing files.
dir	Directory to save files to.
quiet	If true will not print progress.
on.issue	Function to call on error or warning. By default stop to raise a standard R error. Setting to warning will instead a warning.

audiomothConfig      *Read AudioMoth configuration file*

---

**Description**

Reads and parses an AudioMoth configuration file.

**Usage**

```
audiomothConfig(filename)
```

**Arguments**

filename      Path to the configuration file to read

**Value**

A data frame of matching annotations

**Examples**

```
## Not run:  
audiomothConfig("./CONFIG.TXT")  
  
## End(Not run)
```

---

audiomothWave      *Read AudioMoth metadata from a wave file*

---

**Description**

Reads and parses metadata stored in wave files produced by AudioMoth devices.

**Usage**

```
audiomothWave(filename)
```

**Arguments**

filename      Path to the wave file to read

**Value**

A list of extracted parameters

**Examples**

```
## Not run:
audiomothWave("./FILENAME.WAV")

## End(Not run)
```

---

audio_filesize	<i>Calculated size of raw audio files</i>
----------------	---

---

**Description**

Calculates the raw size of audio data at set sample rate, bit depth and duration.

**Usage**

```
audio_filesize(
  samp.rate = 44100,
  bit.depth = 16,
  channels = 1,
  duration = 1,
  duration.unit = "seconds",
  output.unit = "bits"
)
```

**Arguments**

samp.rate	Sample rate
bit.depth	Bit depth
channels	The number of audio channels
duration	Duration of recording
duration.unit	One of seconds, minutes, hours, days
output.unit	"bits" or "bytes"

---

autoBandPass	<i>Automatic Band Pass Filter</i>
--------------	-----------------------------------

---

**Description**

Creates an automatic bandpass filter based on the strongest frequency. The allowed bandwidth can be an integer multiple of the bandwidth at either -3dB or -10dB.

**Usage**

```
autoBandPass(wave, bw = "-3dB", n.bw = 1, lowcut = 1000)
```

**Arguments**

wave	A Wave object
bw	Either -3dB or -10dB. This is calculated by frequencyStats
n.bw	The number of bandwidths either side of the centre of the centre to keep
lowcut	High-pass filtering is applied at this frequency before calculating the centre frequency and bandwidth

**Value**

A band-pass filtered Wave object

**Examples**

```
## Not run:
autoBandPass(sheep)
autoBandPass(sheep, bw="-3dB", n.bw=1, lowcut=1000)
autoBandPass(sheep, bw="-10dB", n.bw=2, lowcut=0)

## End(Not run)
```

---

bandpass

*Simple bandpass filter*


---

**Description**

Creates a band pass WaveFilter between values specified to a Wave object.

**Usage**

```
bandpass(from, to, ...)
```

**Arguments**

from	Bottom of bandpass frequency (Hz).
to	Top of bandpass frequency (Hz).
...	Further arguments to pass to ffilter.

**Details**

This is a simple wrapper function to the seewave filter function allowing its use with filterw and pipes.

**Value**

A WaveFilter object.

**Examples**

```
## Not run:
nwave <- noise("white", duration=44100, samp.rate=44100)

fwave <- filterWave(nwave, bandpass(from=1000, to=2000))
nwave |> filterWave(bandpass(from=1000, to=2000)) -> fwave

## End(Not run)
```

---

beatComplexity	<i>Beat spectrum complexity</i>
----------------	---------------------------------

---

**Description**

This function computes a beatSpectrum and calculates some basic measurements of its complexity. The complexity value is calculated as the maximum identified repeating period (in seconds) divided by the number of peaks.

**Usage**

```
beatComplexity(wave, plot = FALSE)
```

**Arguments**

wave	A Wave object
plot	If TRUE a spectrogram overlaid with the peaks is plotted.

**Value**

A list of the complexity, a vector of the peak periods, and the number of peaks.

**Examples**

```
## Not run:
beatComplexity(sheep)
beatComplexity(sheep, plot=TRUE)

## End(Not run)
```

---

beatSpectrum	<i>Computes a beat spectrum</i>
--------------	---------------------------------

---

### Description

Beat spectra represent the periodicity in signal amplitude. It is computed by performing a continuous wavelet transform on the envelope of a preprocessed signal, and processing the average power per frequency band.

### Usage

```
beatSpectrum(wave, min_period = 0.005, max_period = 30, dj = 1/32, ...)
```

### Arguments

wave	an R object or path to a wave file
min_period	the minimal rhythmicity period expected, in seconds
max_period	the maximal rhythmicity period expected, in seconds
dj	the frequency resolution of the cwt (in voices per octave)
...	extra arguments passed to <code>analyze.wavelet()</code>

### Value

a spectrum as a data frame. It contains two columns: power and period. The number of rows depend on the resolution and frequency range.

### Author(s)

Quentin Geissmann

### Examples

```
## Not run:  
beatSpectrum(sheep)  
beatSpectrum(sheep, min_period=0.005, max_period=30, dj=1/32)  
  
## End(Not run)
```

---

birdNetAnalyse      *Analyse sound files using BirdNET-Analyzer*

---

## Description

This function takes a list of sound files and analyses them using the BirdNET-Analyzer (Kahl et al. 2021). The function either returns a data frame with the results of the analysis or a list of Annotation objects.

## Usage

```
birdNetAnalyse(  
  files,  
  lat = NULL,  
  lon = NULL,  
  date = NULL,  
  output = "Annotation"  
)
```

## Arguments

files	A character vector of file paths.
lat	A latitude or vector of latitudes.
lon	A longitude or vector of longitudes.
date	A Date or list of Date objects .
output	One of "data.frame" or "Annotation".

## References

Kahl S, Wood CM, Eibl M, Klinck H (2021). "BirdNET: A deep learning solution for avian diversity monitoring." *Ecological Informatics*, **61**, 101236.

## Examples

```
## Not run:  
  birdnetAnalyse(files=c("path/to/file1.wav", "path/to/file2.wav"), output="data.frame")  
  
## End(Not run)
```

---

birdNetInstall      *Install the BirdNET environment*

---

**Description**

This function installs BirdNET in the `ssd_birdnet` environment using `reticulate`.

**Usage**

```
birdNetInstall(unattended = FALSE)
```

**Arguments**

`unattended`      If TRUE then the function will not prompt the user to install the environment in a non-interactive session.

**Examples**

```
## Not run:  
birdnetInstall()  
birdNetInstall(unattended=TRUE)  
  
## End(Not run)
```

---

channels\_se      *Channels for sound ecology*

---

**Description**

Used to process the output of acoustic index functions from the `soundecology` package when using `allChannels`.

**Usage**

```
channels_se(...)
```

**Arguments**

`...`      Export from a bioacoustic index function from the `soundecology` package

---

circularise	<i>Circularise a dataset</i>
-------------	------------------------------

---

**Description**

When plotting rings or horizons that are meant to cover the entirety of the time period in a `dielPlot()` or `yearlyPlot()` this function appends the beginning values to the end to ensure an entire loop is created.

**Usage**

```
circularise(values)
```

**Arguments**

values	A vector of values
--------	--------------------

---

concat	<i>Concatenate two or more Wave-like objects.</i>
--------	---

---

**Description**

The `concat()` method is a more flexible version of the `bind()` method from the `tuneR` package, that allows specifying more advanced types of concatenation. Setting `method` to "noClick" will remove any click between Wave objects caused by sudden jumps in amplitude by applying `tuneR::prepComb()` appropriately with a default value of zero (this is only effective for the left channel or stereo or multi-channel recordings).

**Usage**

```
concat(object, ..., method = "bind")

## S4 method for signature 'Wave'
concat(object, ..., method = "bind")

## S4 method for signature 'WaveMC'
concat(object, ..., method = "bind")

## S4 method for signature 'TaggedWave'
concat(object, ..., method = "bind")

## S4 method for signature 'TaggedWaveMC'
concat(object, ..., method = "bind")
```

**Arguments**

object	A Wave like object.
...	Wave like objects to concatenate to object.
method	One of "bind", "noClick". Default is "bind".

**Value**

A concatenated Wave like object, with type of object.

---

convert2bytes	<i>Convert bits to bytes</i>
---------------	------------------------------

---

**Description**

Converts time measurements into seconds

**Usage**

```
convert2bytes(S, input = "bits")
```

**Arguments**

S	The value to convert
input	The unit to convert, allowed values are "bits", "kB", "MB", "GB"

**Value**

The numeric value in seconds

---

convert2Celsius	<i>Convert temperature to Celsius</i>
-----------------	---------------------------------------

---

**Description**

Converts temperature measurements into Celsius

**Usage**

```
convert2Celsius(temp, input = "K")
```

**Arguments**

temp	The value of the temperature to convert
input	The unit of the temperature to convert, allowed values are "K", "F".

**Value**

Numeric value in degrees Celsius

**Examples**

```
convert2Celsius(15, input="K")
convert2Celsius(15, input="F")
```

---

convert2degrees	<i>Convert angle to degrees</i>
-----------------	---------------------------------

---

**Description**

Converts angle measurements into degrees

**Usage**

```
convert2degrees(A, input = "radians")
```

**Arguments**

A	The angle value to convert
input	The unit of angle to convert, allowed values are "radians".

**Value**

The numeric value in degrees

---

convert2dyne_cm2	<i>Convert pressure to dyne per square centimetre</i>
------------------	---

---

**Description**

Converts pressure measurements into dyne per square centimetre

**Usage**

```
convert2dyne_cm2(P, input = "kPa")
```

**Arguments**

P	The value of the pressure to convert
input	The unit of the pressure to convert, allowed values are "kPa", "P".

**Examples**

```
convert2dyne_cm2(1, input="Pa")
convert2dyne_cm2(1, input="kPa")
```

---

convert2Fahrenheit      *Convert temperature to Fahrenheit*

---

**Description**

Converts temperature measurements into Fahrenheit

**Usage**

```
convert2Fahrenheit(temp, input)
```

**Arguments**

temp	The value of the temperature to convert
input	The unit of the temperature to convert, allowed values are "K", "C".

**Examples**

```
## Not run:
convert2Fahrenheit(15, input = "C")

## End(Not run)
```

---

convert2Kelvin      *Convert temperature to Kelvin*

---

**Description**

Converts temperature measurements into Kelvin

**Usage**

```
convert2Kelvin(temp, input = "C")
```

**Arguments**

temp	The value of the temperature to convert
input	The unit of the temperature to convert, allowed values are "C", "F".

**Value**

Numeric value in Kelvin

**Examples**

```
convert2Kelvin(15, input="C")  
convert2Kelvin(15, input="F")
```

---

convert2Pascals	<i>Convert pressure to Pascals</i>
-----------------	------------------------------------

---

**Description**

Converts pressure measurements into Pascals

**Usage**

```
convert2Pascals(P, input = "kPa")
```

**Arguments**

- P                   The value of the pressure to convert
- input               The unit of the pressure to convert, allowed values are "kPa", "dyne\_cm2".

**Value**

The numeric value in Pascals

**Examples**

```
convert2Pascals(1000, input="kPa")  
convert2Pascals(10, input="dyne_cm2")
```

---

convert2radians      *Convert angle to radians*

---

**Description**

Converts angle measurements into radians

**Usage**

```
convert2radians(A, input = "degrees")
```

**Arguments**

A	The angle value to convert
input	The unit of angle to convert, allowed values are "degrees".

**Value**

The numeric value in radians

---

convert2seconds      *Convert time to seconds*

---

**Description**

Converts time measurements into seconds

**Usage**

```
convert2seconds(T, input = "minutes", origin = "day")
```

**Arguments**

T	The time value to convert
input	The unit of time to convert, allowed values are "minutes", "hours", "days", "years", "HHMM".
origin	For POSIX whether to return relative to start of day ("day") or Unix epoch ("unix")

**Value**

The numeric value in seconds

---

corWaveMC	<i>Correlate channels in a WaveMC object</i>
-----------	--

---

**Description**

Uses the corenv function from seewave to calculate the envelope correlation for timed events between the channels of a WaveMC object

**Usage**

```
corWaveMC(wave, times, window, temp = 25, cluster = NULL)
```

**Arguments**

wave	A WaveMC object
times	One or more times of events to correlate
window	Width of the window to correlate in seconds (centred on times)
temp	Air temperature in Celsius
cluster	A cluster for parallel execution

**Value**

List of corenv lists for events, and a list of the time differences between channels

---

cutws	<i>Cut wave by samples</i>
-------	----------------------------

---

**Description**

Extract a section of a Wave object based on sample positions. This function will automatically detect if a Wave object is stereo.

**Usage**

```
cutws(wave, from = 1, to = Inf, plot = FALSE)
```

**Arguments**

wave	A Wave object
from	First sample to return
to	Last sample to return
plot	If TRUE shows the cut region within the original waveform

**Value**

A Wave object

**Examples**

```
## Not run:  
cutws(sheep, 1, 20)  
cutws(sheep, 1, 20, plot=TRUE)  
  
## End(Not run)
```

---

data2Wave

*Convert data into a Wave object*

---

**Description**

Make a sequence of data into a normalised Wave object.

**Usage**

```
data2Wave(  
  left,  
  samp.rate = 44100,  
  bit = 16,  
  unit = NULL,  
  remove.offset = TRUE,  
  normalise = TRUE  
)
```

**Arguments**

left	Data for mono audio channel
samp.rate	Sampling rate for Wave object
bit	Bit depth of Wave object
unit	See tuneR::normalize. If NULL this is handled automatically.
remove.offset	If TRUE any DC offset is removed
normalise	IF TRUE the output Wave is normalised to -1:1

**Value**

A mono Wave object.

**Examples**

```
pattern <- seq(from=-1, to=1, length.out=100)  
data <- rep.int(pattern, 100)  
w <- data2Wave(data)
```

---

dayPhase	<i>Phase of day</i>
----------	---------------------

---

**Description**

Given a start time and (optionally) a duration returns the phase of day at a given location. This is primarily used to calculate phase of day information for soundscape recording projects.

**Usage**

```
dayPhase(
  time = Sys.time(),
  duration = 40000,
  lat = 50.1,
  lon = 1.83,
  tz = "UTC"
)
```

**Arguments**

time	A time object representing the start time of a recording
duration	Duration of recording
lat	Latitude of recording device
lon	Longitude of recording device
tz	Time-zone of recording device when recording was made

**Value**

Data frame of day phases with absolute timestamps and relative times within file

---

dayPhases	<i>Phases of day</i>
-----------	----------------------

---

**Description**

Wrapper for `suncalc::getSunlightTimes` that formats output for this package.

**Usage**

```
dayPhases(time = as.Date(Sys.time()), lat = 50.1, lon = 1.83, tz = "UTC")
```

**Arguments**

time	A time object representing the start time of a recording
lat	Latitude of recording device
lon	Longitude of recording device
tz	Time-zone of recording device when recording was made

---

daysPhases

*Phases of days*


---

**Description**

Phases of days

**Usage**

```
daysPhases(
  date = Sys.Date(),
  period = "year",
  plot = FALSE,
  lat = 50.1,
  lon = 1.83,
  tz = "UTC"
)
```

**Arguments**

date	A time object representing the start time of a recording
period	"month" or "year"
plot	If true plots the data, default FALSE
lat	Latitude of recording device
lon	Longitude of recording device
tz	Time-zone of recording device when recording was made

---

defaultCluster	<i>Create Default Cluster for Windowing</i>
----------------	---

---

**Description**

Creates a default cluster using one less than the total cores available on the system. By default this uses forking, which is not available on Windows. Hence, the fork parameter has no effect on Windows.

**Usage**

```
defaultCluster(fork = TRUE)
```

**Arguments**

fork	If TRUE uses forking to create the cluster (Unix like systems only)
------	---

**Value**

A cluster object for parallel processing

**Examples**

```
## Not run:  
cl <- defaultCluster()  
stopCluster(cl)  
cl <- defaultCluster(FALSE)  
stopCluster(cl)  
  
## End(Not run)
```

---

dielFraction	<i>Calculate the fraction of a day given by a value</i>
--------------	---

---

**Description**

Given an object that can be coerced to POSIXlt or is in a supported string format, return the fraction of a day represented by the object.

**Usage**

```
dielFraction(t, input = "POSIX", unit = "radians")
```

**Arguments**

<code>t</code>	Object to be converted to a fraction
<code>input</code>	One of POSIX (default) or HHMM
<code>unit</code>	If set to radians outputs a position around a circle. If set to fraction outputs the raw fraction.

---

<code>dielHistogram</code>	<i>Diel Histogram</i>
----------------------------	-----------------------

---

**Description**

Draws a histogram on a `dielPlot()` using pre-defined bins related to time of day.

**Usage**

```
dielHistogram(
  times,
  by = "hour",
  col = "grey",
  maxval = NA,
  presence.only = FALSE,
  limits = c(1, 2)
)
```

**Arguments**

<code>times</code>	A vector of times that can be processed by <code>dielFraction()</code> .
<code>by</code>	Controls the size of histogram bins, one of "hour", "15minute", "30minute".
<code>col</code>	Colour of the plot.
<code>maxval</code>	By default scales histogram within limits, specifying a maximum value here allows comparison between plots.
<code>presence.only</code>	Only show presence/absence not values.
<code>limits</code>	Limits of the plotting (see <code>dielPlot()</code> ).

**Value**

A data frame of start and end points of bins.

---

dielLabels	<i>Generate labels for a diel plot</i>
------------	--

---

**Description**

Generates labels for a dielPlot() in 12- or 24-hour format. Labels are generated at three hourly intervals.

**Usage**

```
dielLabels(format = "clock24")
```

**Arguments**

format            One of clock24 (default) or clock12

**Examples**

```
dielLabels()  
dielLabels("clock12")
```

---

dielPlot	<i>Create a diel plot</i>
----------	---------------------------

---

**Description**

A diel plot shows the times of night, twilight and the maximum altitude of the sun for a given date.

**Usage**

```
dielPlot(  
  date,  
  lat,  
  lon,  
  limits = c(0, 2),  
  plot = NULL,  
  rot = tzRot(0),  
  method = "plotrix",  
  legend = F  
)
```

**Arguments**

date	Date to plot.
lat	Numeric latitude.
lon	Numeric longitude.
limits	Plotting limits of the daylight regions, default to c(1,2)
plot	Character vector of components to plot
rot	Either "Solar Noon" or an offset calculated by tz
method	Plotting library to use
legend	Whether to show a legend

---

dielPositions	<i>Generate positions of labels for a diel plot</i>
---------------	---

---

**Description**

Generates positions for three-hourly labels of a dielPlot() in radians.

**Usage**

```
dielPositions(format = "3hourly")
```

**Arguments**

format	One of "3hours" (default), "hours", or "minutes"
--------	--

**Examples**

```
dielPositions()
dielPositions("hours")
dielPositions("minutes")
```

---

dielRings	<i>Plot rings on a diel plot</i>
-----------	----------------------------------

---

**Description**

Plot rings on a diel plot.

**Usage**

```

dielRings(
  names,
  starts,
  ends,
  cols = "grey",
  format = "HHMM",
  limits = c(1, 2),
  legend = T
)

```

**Arguments**

names	Labels for the rings
starts	Start times for rings in HHMM string format
ends	End times for rings in HHMM string format
cols	Colours of the rings
format	Defaults to HHMM
limits	Region of a dielPlot() to plot rings. Defaults to c(1,2)
legend	Boolean. Whether to plot a legend.

---

dolbear

*Dolbear's law*


---

**Description**

Calculates either chirps per minute based on temperature or vice versa using Dolbear's law (or equivalent laws for other species)

**Usage**

```

dolbear(n = NULL, t = NULL, species = "Oecanthus fultoni")

```

**Arguments**

n	Chirps per minute
t	Temperature in Celsius
species	Species to use (by default Oecanthus fultoni)

**Value**

Missing value of n or t

**Examples**

```
dolbear(n=6)
dolbear(t=25)
```

---

dutyCycle	<i>Calculate the duty cycle of a wave</i>
-----------	---

---

**Description**

Proportion of a wave with signal above the limit

**Usage**

```
dutyCycle(wave, limit = 0.1, output = "unit", normalise = TRUE)
```

**Arguments**

wave	A Wave object
limit	Threshold above which to consider the signal
output	If "unit" the duty cycle will be in the range 0-1. For a percentage use "percent".
normalise	If TRUE the Wave is normalised using tuneR

**Value**

A numerical value for the duty cycle between 0 and 1 (or 0 and 100% if percentage output).

**Examples**

```
wave <- tuneR::sine(2000)
dc <- dutyCycle(wave)
pc <- dutyCycle(wave, output="percent")
```

---

emptyDiel	<i>Create an empty diel plot</i>
-----------	----------------------------------

---

**Description**

Create a diel plot with labels but without sun altitude or times of day plotted.

**Usage**

```
emptyDiel(method = "plotrix", rot = pi)
```

**Arguments**

method	Plotting package to use
rot	Rotation of the origin (defaults to pi)

---

emptyYearly	<i>Create an empty yearly plot</i>
-------------	------------------------------------

---

**Description**

Create a yearly plot with labels but without sun or night duration plotted.

**Usage**

```
emptyYearly(year = 2022, method = "plotix", rot = pi)
```

**Arguments**

year	Year to plot (allows for leap years)
method	Plotting package to use
rot	Rotation of the origin (defaults to pi)

---

entropyStats	<i>Various measurements of frequency values for a Wave object</i>
--------------	---

---

**Description**

Calculates the peak, centre, bandwidth and quality factor. The quality factor (Q) is calculated at both -3dB and -10dB as discussed by Bennett-Clark (1999) [doi:10.1080/09524622.1999.9753408](https://doi.org/10.1080/09524622.1999.9753408).

**Usage**

```
entropyStats(wave)
```

**Arguments**

wave	A Wave object
------	---------------

**Value**

A list of spectral entropy types.

**Examples**

```
## Not run:
entropyStats(sheep)

## End(Not run)
```

---

filterWave	<i>Apply a WaveFilter object to a Wave object</i>
------------	---

---

### Description

A WaveFilter object is an object containing information necessary for the filterw function to apply the filter to a Wave object. This is designed to allow a pipe operator (either magrittr or base R) to be used to apply filters to a Wave in a pipeline.

### Usage

```
filterWave(w, filt, cl = NULL)
```

### Arguments

w	A Wave object.
filt	Wave object with the selected filter applied.
cl	Optional. If a cluster is specified, the filter will be applied in parallel.

### Details

Supported filters include those from the seewave package.

---

frequencySound	<i>Get the frequency from wavelength and speed of sound</i>
----------------	---

---

### Description

Calculates the frequency of a sound wave given the wavelength and speed of sound in that medium.

### Usage

```
frequencySound(wl, s = soundSpeed(medium = "air"))
```

### Arguments

wl	Wavelength
s	Speed of sound (defaults to the speed of sound in air)

### Value

Frequency of the sound in Hertz

### Examples

```
f <- frequencySound(wl=100, s=343)
```

---

frequencyStats	<i>Various measurements of frequency values for a Wave object</i>
----------------	---

---

**Description**

Calculates the peak, centre, bandwidth and quality factor. The quality factor (Q) is calculated at both -3dB and -10dB as discussed by Bennett-Clark (1999) <doi: 10.1080/09524622.1999.9753408>.

**Usage**

```
frequencyStats(wave, wave_spec = NULL, warn = TRUE, lowcut = 1, plot = FALSE)
```

**Arguments**

wave	A Wave object
wave_spec	A precomputed spectrum (optional, if not present will be generated)
warn	If TRUE provides warnings when values are not consistent
lowcut	Frequency (in kHz) values below which are ignored.
plot	IF TRUE displays values

---

generateNoise	<i>Add noise to a Wave like object</i>
---------------	--

---

**Description**

Adding noise to a Wave like object allows for testing of the robustness of automated identification algorithms to noise.

**Usage**

```
generateNoise(  
  wave,  
  noise = c("white"),  
  noise.add = FALSE,  
  noise.ratio = 0.5,  
  noise.ref = "file",  
  output = "list"  
)
```

**Arguments**

wave	Object to add noise to (Wave, WaveMC, or Tagged versions), or a list of such objects.
noise	Vector of noise to add (unif, gaussian, white, pink, power, red)
noise.add	If TRUE all noise sources are added to wave. If FALSE separate outputs are created for each noise source.
noise.ratio	Ratio of maximum noise amplitude to the maximum amplitude in wave.
noise.ref	Reference maximum for noise.ratio. If "max" then the maximum amplitude, if "file" then the maximum amplitude of wave.
output	TODO: Is this implemented?

**Value**

A list of Wave objects with the required noise added.

---

generateTimeMask      *Generate time masked Wave-like objects*

---

**Description**

Given a Wave-like object (or a list of Wave-like objects), generate new Wave-like objects with time masking.

**Usage**

```
generateTimeMask(wave, method = "squarewave", dutyCycle = 0.95, n.periods = 10)
```

**Arguments**

wave	A Wave-like object (or a list of Wave-like objects).
method	The method to use for time masking (one of "squarewave", "random").
dutyCycle	The duty cycle of the output. A value of 0.95 means that 5% of the time is masked.
n.periods	The number of waves to generate in the squarewave method.

---

generateTimeShift	<i>Generated time-shifted versions of a Wave-like object</i>
-------------------	--

---

**Description**

Given a Wave-like object (or list of Wave-like objects), this function generates time-shifted versions of the object. The time-shifted versions are generated by adding a constant amount of time to the start or end of the object. This is achieved by either inserting silence and truncating the object to the original length, or by rotating the audio within the object.

**Usage**

```
generateTimeShift(  
  wave,  
  type = "silent",  
  amount = c(1, 2),  
  where = "start",  
  output = "list"  
)
```

**Arguments**

wave	A Wave-like object or list of Wave-like objects.
type	The type of time-shift to apply. Either "silent" or "rotate".
amount	Vector of amount of time to shift by (seconds).
where	Where to insert silence if type is "silent".
output	Return a list.

**Value**

A Wave-like object or list of Wave-like objects.

---

gs_transcribe	<i>Google Speech API Transcribe</i>
---------------	-------------------------------------

---

**Description**

Wrapper around various Google packages to simplify speech transcription.

**Usage**

```
gs_transcribe(filename, bucket = NULL, ...)
```

**Arguments**

filename	Path to file for analysis
bucket	Storage bucket on Google Cloud for larger files
...	Additional arguments to pass to gl_speech()

**Value**

A gs\_transcribe object containing details of the transcription

**Examples**

```
## Not run:  
gs_transcribe("demo.wav")  
  
## End(Not run)
```

---

humanBytes	<i>Converts bytes in human readable form</i>
------------	--

---

**Description**

Given an input of bytes calculates the result in a sensible output unit (e.g. MB, GB, PB).

**Usage**

```
humanBytes(S)
```

**Arguments**

S	Number of bytes
---	-----------------

**Value**

String in human readable format

---

humanTime	<i>Converts time to human readable form</i>
-----------	---

---

**Description**

Given an input of bytes calculates the result in a sensible output unit (e.g. minutes, hours).

**Usage**

```
humanTime(S, unit = "seconds")
```

**Arguments**

S	Time to convert in unit
unit	The unit of time to convert

**Value**

String in human readable format

---

jitter	<i>Calculate the jitter in a Wave object</i>
--------	--

---

**Description**

Jitter is a measure of the variability of periods in the waveform. Relative jitter is scaled by the jitter in the analysed waveform.

**Usage**

```
jitter(wave, method = "absolute")
```

**Arguments**

wave	A Wave object
method	One of "absolute" or "relative"

**Value**

A vector of zero crossing locations

**Examples**

```
## Not run:
jitter(sheep, method="absolute")
jitter(sheep, method="relative")

## End(Not run)
```

---

labelPadding	<i>Pad labels with interval</i>
--------------	---------------------------------

---

**Description**

Takes labels from Google Speech API transcript and pads the time by a specified number of seconds.

**Usage**

```
labelPadding(t, pad = 0.5, max_t = NULL)
```

**Arguments**

t	Transcript from Google Speech API
pad	Amount of time (in seconds) to add to start and end
max_t	Optional. The duration of the file, so padding does not exceed length of file.

**Value**

A modified Google Speech API transcript object

**Examples**

```
## Not run:
labelPadding(t, pad=2, max_t=duration(wave))

## End(Not run)
```

---

labelReduction	<i>Combines labels which overlap into single continuous regions</i>
----------------	---

---

**Description**

Takes labels from Google Speech API transcript and combines overlapping labels.

**Usage**

```
labelReduction(t)
```

**Arguments**

t	Transcript from Google Speech API
---	-----------------------------------

**Value**

A list containing start and end times of speech containing regions

**Examples**

```
## Not run:
labelReduction(t)

## End(Not run)
```

---

map2RGB

*Map three vectors to RGB*


---

**Description**

Maps three vectors of equal length to RGB for use in false-colour index spectrograms

**Usage**

```
map2RGB(red, green, blue)
```

**Arguments**

red	The red channel vector
green	The green channel vector
blue	The blue channel vector

**Value**

A vector of RGB values

---

naturalFrequency

*Calculate the natural frequency*


---

**Description**

Calculates the natural frequency given the inductance, capacitance and resistance. In the acoustic case the inductance is inertia or mass, the capacitance is elasticity (bulk modulus) and resistance is composed of air resistance and related quantities. All units are SI.

**Usage**

```
naturalFrequency(L, C = "default", R)
```

**Arguments**

L	Inductance
C	Capacitance, by default IUPAC standard pressure.
R	Resistance

**Details**

For isothermal compression, the bulk modulus is equal to the pressure. The default value of C therefore is the IUPAC standard pressure.

**Examples**

```
naturalFrequency(L=20,R=0.5)
naturalFrequency(L=20,C=1/4,R=0.5)
```

---

normalise	<i>Normalise a Wave object</i>
-----------	--------------------------------

---

**Description**

Similar to `normalize()` from the `tuneR` package but automatically identifies the unit parameter.

**Usage**

```
normalise(wave, unit = NULL, ...)
```

**Arguments**

wave	Wave or WaveMC object
unit	If not null behaves as in <code>normalize()</code> from <code>tuneR</code> , if null the unit is automatically identified.
...	Additional arguments passed to <code>normalize()</code> from <code>tuneR</code>

**Value**

Normalised Wave or WaveMC object

---

ntd	<i>Natural Time Domain</i>
-----	----------------------------

---

**Description**

Runs a function on the wave and outputs values in the Natural Time Domain (see Varotsos, Sarlis & Skordas(2011) [doi:10.1007/978-3-642-16449-1](https://doi.org/10.1007/978-3-642-16449-1)).

**Usage**

```
ntd(wave, events, FUN, normalise = FALSE, argument = "wave", ...)
```

**Arguments**

wave	A Wave object containing pulses
events	Onset of detected events, e.g. from pulseDetection()
FUN	The function to run
normalise	If TRUE the output is a probability density
argument	If "wave" supplies a wave object to the function, if "vector" supplies the left channel as a numeric vector.
...	Additional arguments to FUN

**Value**

A list of outputs from the applied function

---

parseFilename	<i>Parse a filename</i>
---------------	-------------------------

---

**Description**

Attempts to extract meaningful information from a filename, typically the date and time a recording started.

**Usage**

```
parseFilename(file, format = NULL, timezone = NULL)
```

**Arguments**

file	A filename (or list of filenames).
format	Optionally force a given format (see Details). If NULL (default) an attempt is made to automatically detect the format for each file. If "match" and a list of filenames is given then an attempt will be made to find a format that matches all files. This may give incorrect results if the filename is ambiguous (see Details).
timezone	Optionally set a timezone.

**Details****Determining the format:**

It is sometimes impossible to accurately determine the format of a filename, e.g. when an eight-digit 'AudioMoth HEX' only contains numbers it could be confused with a YYYYMMDD format. If a list of filenames is given and the "match" format is specified then an effort will be made to determine the most likely format that applies to all filenames.

**Supported formats:**

- **AudioMoth** - The newer format for AudioMoth devices consists of a standard YYYYMMDD\_HHMMSS.wav format. Specifying 'AudioMoth' forces a call to the audiomoth() function from the seewave package (Sueur et al. 2008).
- **AudioMoth HEX** - Older format for AudioMoth devices consisting of eight hexadecimal characters. Conversion is handled by a call to seewave::audiomoth().
- **timestamp** - A standard date-time format. Uses the R standard origin of 1970-01-01 00:00:00 UTC.
- **Wildlife Acoustics SM2** - Can also be used for Wildlife Acoustics SM4 devices. Conversion is handled by a call to seewave::songmeter().
- **Wildlife Acoustics SM3** - Conversion is handled by a call to seewave::songmeter().
- **YYYYMMDD\_HHMMSS** - A standard date-time format.

### Value

A list of file, type of match, datetime.

It is possible to determine additional properties from some files, these will be added to the list.

### References

Sueur J, Aubin T, Simonis C (2008). "Seewave, a free modular tool for sound analysis and synthesis." *Bioacoustics*, **18**(2), 213–226.

### Examples

```
parseFilename("5E90A4D4.wav")
```

---

pd\_dietrich2004

*Pulse detection using Dietrich (2004)*

---

### Description

Detects pulses in a Wave using the method described in Dietrich et al (2004) [doi:10.1016/j.patcog.2004.04.004](https://doi.org/10.1016/j.patcog.2004.04.004).

### Usage

```
pd_dietrich2004(
  wave,
  U = 120,
  gamma = 0.05,
  alpha = 1.4,
  scaling = 32,
  V = 480,
  psi = 1
)
```

**Arguments**

wave	A Wave object
U	Window length
gamma	Gamma
alpha	Alpha
scaling	Scaling
V	V Window length
psi	Psi

**Value**

A list of input values plus the onset and offset times of pulses

---

pd_simple	<i>Simplified pulse detection using Dietrich (2004)</i>
-----------	---

---

**Description**

Detects pulses in a Wave.

**Usage**

```
pd_simple(
  wave,
  U = 120,
  gamma = 0.05,
  alpha = 1.4,
  scaling = 32,
  V = 480,
  psi = 1
)
```

**Arguments**

wave	A Wave object
U	Window length
gamma	Gamma
alpha	Alpha
scaling	Scaling
V	V Window length
psi	Psi

---

pseudoWave

*Create a PseudoWave object*

---

### Description

This function is used to create a PseudoWave object that can be used to generate a Wave object when operated on.

### Usage

```
pseudoWave(  
  type = NA_character_,  
  subtype = NA_character_,  
  scale = 1,  
  offset = 0,  
  seed = 1,  
  params = list()  
)
```

### Arguments

type	Type of PseudoWave (e.g. "noise", "sine")
subtype	Subtype of PseudoWave (e.g. "white" if type is "noise")
scale	The Wave channels are multiplied by this value
offset	This value is added to the Wave channels
seed	Random seed for reproducible output. NA for no
params	List of additional parameters to pass to generating function

### Value

A PseudoWave object.

### Examples

```
pw <- pseudoWave("noise", "white")  
  
pw <- pseudoWave("sine", params=list("f0"=440))
```

---

PseudoWave-class	<i>An S4 class to represent a PseudoWave object that is converted to a Wave object when operated on.</i>
------------------	--

---

### Description

An S4 class to represent a PseudoWave object that is converted to a Wave object when operated on.

### Slots

type Type of PseudoWave (e.g. "noise")  
 subtype Subtype of PseudoWave (e.g. "white" if type is "noise")  
 scale The Wave channels are multiplied by this value  
 offset This value is added to the Wave channels  
 seed Random seed for reproducible output, NA for no seed  
 scale Logical. Whether to use the random seed value  
 params List of additional parameters to pass to generating function

---

pulse	<i>Generate a single pulse</i>
-------	--------------------------------

---

### Description

Generate a single pulse, either a Dirac pulse (Dirac delta) or a square pulse.

### Usage

```
pulse(
  type = "dirac",
  leading = 22050,
  pulse.length = 1,
  duration = samp.rate,
  samp.rate = 44100,
  bit = 1,
  pcm = FALSE,
  stereo = FALSE,
  output = "Wave",
  invert = FALSE
)
```

**Arguments**

type	Either "dirac" or "square".
leading	The number of samples before the pulse.
pulse.length	The number of samples in the pulse (for "square").
duration	The total number of samples generated.
samp.rate	The sample rate.
bit	The bit depth.
pcm	Whether Wave generated is PCM (see tuneR).
stereo	Whether Wave generated is stereo.
output	The output format ("Wave").
invert	Whether to invert the pulse.

**Value**

Specified by output.

---

pulseDetection	<i>Pulse detection</i>
----------------	------------------------

---

**Description**

Detects pulses in a Wave, defaults to using Dietrich (2004).

**Usage**

```
pulseDetection(wave, method = "simple", ...)
```

**Arguments**

wave	A Wave object containing pulses
method	Which method to use for pulse detection
...	Other arguments to pass to pulse detection function

---

pulseIntervals	<i>Pulse intervals</i>
----------------	------------------------

---

**Description**

Used to locate area of no pulses from the results of pulseDetection().

**Usage**

```
pulseIntervals(pulses, nsd = 2)
```

**Arguments**

pulses	The result of a pulseDetection.
nsd	The number of standard deviations each side of the mean pulse interval to discard

**Value**

A list of onset and offset times for pulses

---

radarPower	<i>The radar equation</i>
------------	---------------------------

---

**Description**

Calculates the power returned from an echolocation pulse

**Usage**

```
radarPower(P_t, r, area, G_t = 1, G_r = 1, wl = 1)
```

**Arguments**

P_t	Power transmitted (from sender)
r	Range of the target
area	Effective cross-sectional area of the target
G_t	Transmitter gain
G_r	Receiver gain
wl	Wavelength (use only with G_r and G_t)

**Value**

The received power

**Examples**

```
radarPower(12, 20, 0.05)
radarPower(12, 20, 0.05, G_t=1.2, G_r=1.5, w1=0.045)
```

---

radarRange	<i>Radar range</i>
------------	--------------------

---

**Description**

Calculates the distance of an object based on the round trip time of an echolocation pulse

**Usage**

```
radarRange(t, c = soundSpeed(medium = "air"))
```

**Arguments**

t	Time in seconds
c	Speed of sound in transmission medium m/s (by default air)

**Value**

Distance to object

**Examples**

```
radarRange(2)
radarRange(2, c=343)
radarRange(2, c=soundSpeed(medium = "sea water"))
```

---

radialPolygon	<i>Plot a radial polygon</i>
---------------	------------------------------

---

**Description**

Used to plot sectors, annuli and horizons on a dielPlot() or yearlyPlot(). The polygon has an inner and outer horizon - which can be set to a fixed radius or a vector.

**Usage**

```
radialPolygon(
  angle1,
  angle2,
  radius1,
  radius2,
  col = "grey",
  border = NA,
  rot = -pi,
  angleinc = 0.01,
  reverse = TRUE,
  ...
)
```

**Arguments**

angle1	Angles for the inner line
angle2	Angles for the outer line
radius1	Radii for the inner line
radius2	Radii for the outer line
col	Colour of the polygon
border	Border colour (see polygon() for details)
rot	Rotation of the plot, defaults to pi to match dielPlot() and yearlyPlot()
angleinc	The angular increment in radians for calculating circular lines
reverse	If FALSE plots in an anti-clockwise direction
...	Other parameters passed to polygon()

---

rainfallDetection	<i>Rainfall detection</i>
-------------------	---------------------------

---

**Description**

Detects rainfall in a Wave. An uncalibrated version of Bedoya et al (2017) [doi:10.1016/j.ecolind.2016.12.018](https://doi.org/10.1016/j.ecolind.2016.12.018) is available in this package. The hardRain package can also be accessed via this wrapper.

**Usage**

```
rainfallDetection(wave, method = "bedoya2017", ...)
```

**Arguments**

wave	A Wave object to detect rainfall in
method	Which rainfall detection method to use ("bedoya2017")
...	Other arguments to pass to rain detection function

**Value**

Numeric value from the rainfall detection algorithm chosen.

**Examples**

```
## Not run:
rainfallDetection(sheep, method="bedoya2017")

## End(Not run)
```

---

readAudacityLabels	<i>Read an Audacity label file</i>
--------------------	------------------------------------

---

**Description**

Reads an Audacity label file and returns either a list of Annotation objects or a data frame.

**Usage**

```
readAudacityLabels(file, output = "annotations")
```

**Arguments**

file	Path to the Audacity label file.
output	One of "annotations" or "data.frame".

---

readAudio	<i>Read an audio file</i>
-----------	---------------------------

---

**Description**

This file is used to read an audio file and return a Wave object, it is an abstraction function for various specific audio reading functions. If no existing method can be identified an attempt is made to use the av package to read the audio.

**Usage**

```
readAudio(file, mime = "auto", from = 0, to = Inf, units = "seconds")
```

**Arguments**

file	File to read
mime	MIME type of file to read, or "auto". Supported types are "audio/x-wav" and "audio/mpeg" (MP3)
from	Start point in file to return
to	End point in file to return
units	One of "samples", "seconds", "minutes", "hours". Default is "seconds".

**Value**

A Wave object

---

readBirdNet	<i>Read output files from BirdNet Analyser</i>
-------------	--

---

**Description**

Reads a single file, or directory of files, output by BirdNet Analyser.

**Usage**

```
readBirdNet(file, filename_parsing = "none")
```

**Arguments**

file	Filename or directory
filename_parsing	Allows for filename parsing, accepted values are one of none, audiomoth, timestamp.

**Value**

A data frame.

---

readRespeaker6	<i>Read a file from Sreed Studio Respeaker 6 mic array</i>
----------------	--

---

### Description

The Sreed Studio Respeaker-6 when used as described in the documentation saves an eight channel audio file with channels 7 and 8 not containing input audio. This function reads such a file and saves it as a six channel file.

### Usage

```
readRespeaker6(filename, from = 1, to = Inf, units = "samples", header = FALSE)
```

### Arguments

filename	file to read.
from	Where to start reading the wave in units.
to	Where to stop reading the wave in units.
units	Units in which from and to is given, the default is "samples", but can be set to time intervals such as "seconds".
header	If TRUE, just header information of the Wave file are returned, otherwise (the default) the whole Wave object.

### Value

A WaveMC object.

---

referenceIntensity	<i>Reference intensity</i>
--------------------	----------------------------

---

### Description

Provides the standard reference intensity level.

### Usage

```
referenceIntensity(unit = "watt_cm2")
```

### Arguments

unit	Unit to return, "watt_cm2"
------	----------------------------

### Examples

```
ri <- referenceIntensity()
```

---

referencePressure	<i>Reference pressure</i>
-------------------	---------------------------

---

**Description**

Provides the standard reference pressure level.

**Usage**

```
referencePressure(unit = "Pa")
```

**Arguments**

unit	Unit to return, "Pa" or "dyne_cm2"
------	------------------------------------

**Examples**

```
rp <- referencePressure()  
rp <- referencePressure(unit="dyne_cm2")
```

---

region	<i>Specify a region with a file to analyse</i>
--------	--

---

**Description**

Specifies a time-bounded region to analyse.

**Usage**

```
region(unit, from = 0, to = Inf)
```

**Arguments**

unit	Unit of time (one of samples, seconds, minutes, hours)
from	Start time
to	End time

**Value**

A TimeRegion object.

---

resonantFrequency      *Calculate the resonant frequency*

---

### Description

Calculates the resonant frequency given the inductance and capacitance. In the acoustic case the inductance is inertia or mass, the capacitance is elasticity (bulk modulus) and resistance is composed of air resistance and related quantities. All units are SI.

### Usage

```
resonantFrequency(L, C = "default")
```

### Arguments

L	Inductance
C	Capacitance, by default IUPAC standard pressure.

### Details

For isothermal compression, the bulk modulus is equal to the pressure. The default value of C therefore is the IUPAC standard pressure.

### Examples

```
f <- resonantFrequency(L=1)
```

---

sDuration      *Sample duration*

---

### Description

Calculates the time represented by n samples in a Wave.

### Usage

```
sDuration(n = 1, wave = NULL, samp.rate = NULL)
```

### Arguments

n	The number of the samples
wave	A Wave object containing pulses
samp.rate	Integer sampling rate

**Value**

A numeric value in seconds

**Examples**

```
sDuration(n=20, samp.rate=44100)
## Not run:
sDuration(n=20, wave=sheep)##
## End(Not run)
```

---

sheepFrequencyStats     *Sheep frequencyStats*

---

**Description**

The frequencyStats of the sheep data file from the seewave package.

**Usage**

```
sheepFrequencyStats
```

**Format**

An object of class list of length 3.

---

shimmer     *Calculate the shimmer in a Wave object*

---

**Description**

Jitter is a measure of the variability of amplitudes within periods in the waveform. Relative shimmer is scaled by the shimmer in the analysed waveform.

**Usage**

```
shimmer(wave)
```

**Arguments**

wave     A Wave object

**Value**

A vector of zero crossing locations

**Examples**

```
## Not run:
shimmer(sheep)

## End(Not run)
```

---

 soundSpeed
 

---



---

*Calculate the speed of sound in a medium*


---

**Description**

Given sufficient parameters (i.e. wavelength and frequency, bulk modulus and density) this function calculates the speed of sound.

**Usage**

```
soundSpeed(
  medium = NULL,
  method = NULL,
  wλ = NULL,
  f = NULL,
  bulkModulus = NULL,
  density = NULL,
  ...
)
```

**Arguments**

medium	Propagation medium (e.g. "air"), or "all" to return a list of all available media.
method	Use a specific method to calculate the speed of sound (see Details).
wλ	Wavelength
f	Frequency
bulkModulus	Bulk modulus
density	Density
...	Additional parameters passed to the method.

**Details**

The speed of sound can be calculated using the following methods:

- **cramer** Uses the method described in Cramer (1993). Additional parameters are:
  - temp Temperature
  - temp.unit Temperature unit
  - pressure Pressure
  - pressure.unit Pressure unit

- RH Relative humidity
- MoleFracCO2 Mole fraction of CO2
- **seewave** Delegates the calculation of the speed of sound in air to the package seewave (Sueur et al. 2008). This calculation is performed as  $\text{speed} = 331.4 + 0.6 \times \text{temp}$ . Additional parameters are:
  - temp Temperature

## References

Cramer O (1993). “The variation of the specific heat ratio and the speed of sound in air with temperature, pressure, humidity, and CO2 concentration.” *The Journal of the Acoustical Society of America*, **93**(5), 2510-2516. ISSN 0001-4966, doi:10.1121/1.405827.

Sueur J, Aubin T, Simonis C (2008). “Seewave, a free modular tool for sound analysis and synthesis.” *Bioacoustics*, **18**(2), 213–226.

## Examples

```
soundSpeed(medium="air")
soundSpeed(medium="sea water")

soundSpeed(method="cramer", temp=14, pressure=3, RH=10)
soundSpeed(method="cramer", temp=14, temp.unit="C", pressure=3, pressure.unit="kPa", RH=10)

t <- 1:30
s <- lapply(t, \x){soundSpeed(method="cramer", temp=x)}
```

---

specStats

*Calculate and plot statistics on a frequency spectrum*

---

## Description

Given a list of outputs from meanspec generates a plot with the mean shown by a line, and either the minimum/maximum values or one standard deviation shown by a ribbon.

## Usage

```
specStats(spectra, stats = "minMax", line.col = "black", ribbon.col = "grey70")
```

## Arguments

spectra	A list of spectra
stats	Either minMax or sd
line.col	Colour for the line
ribbon.col	Colour for the ribbon

## Value

A ggplot2 object

---

ste *Short term energy*

---

### Description

Computes the short term energy of a Wave.

### Usage

```
ste(wave, method = "dietrich2004", ...)
```

### Arguments

wave	A Wave object
method	Which method used to calculate the short term energy, by default "dietrich2004" to use (Dietrich et al. 2004).
...	Other arguments to pass to ste method.

### Value

A vector of short term energy values

### References

Dietrich C, Palm G, Riede K, Schwenker F (2004). "Classification of bioacoustic time series based on the combination of global and local decisions." *Pattern Recognition*, **37**(12), 2293–2305.

### Examples

```
## Not run:
ste(sheep, method="dietrich2004")

## End(Not run)
```

---

STP *STP: Standard Temperature and Pressure*

---

### Description

Dataset compiled from various sources for differing values of STP.

### Usage

```
STP
```

**Format**

An object of class list of length 2.

---

subtractSpectra	<i>Subtract two spectra from seewave</i>
-----------------	--

---

**Description**

This function takes two spectra from seewave (or equivalent) and subtracts their values. The spectra must have the same bins.

**Usage**

```
subtractSpectra(s1, s2, coerceNegative = TRUE)
```

**Arguments**

s1	First spectrum
s2	Second spectrum
coerceNegative	Sets any values below zero to zero in output.

**Value**

A spectrum of s1 - s2

**Examples**

```
## Not run:
subtractSpectra(spec1, spec2)
subtractSpectra(spec1, spec2, coerceNegative=TRUE)

## End(Not run)
```

---

sweptsine	<i>Generate a sine sweep</i>
-----------	------------------------------

---

**Description**

Generates a frequency swept sine wave (either linear or logarithmic) and returns it as a Wave object or vector.

**Usage**

```
sweptsine(  
  f0 = 100,  
  f1 = 2500,  
  mode = "linear",  
  sweep.time = 1,  
  time.unit = "seconds",  
  samp.rate = 44100,  
  output = "wave",  
  ...  
)
```

**Arguments**

<code>f0</code>	Start frequency
<code>f1</code>	End frequency
<code>mode</code>	One of "linear", "log"
<code>sweep.time</code>	Duration of swept wave
<code>time.unit</code>	One of "seconds", "samples"
<code>samp.rate</code>	Sample rate of swept wave
<code>output</code>	"wave" for a Wave object, or "vector"
<code>...</code>	Additional arguments to pass to <code>data2Wave</code>

**Value**

A swept wave object of the type specified in `output`.

**Examples**

```
#Generate a swept sine wave between 0Hz and 10kHz.  
w <- sweptsine(0, 10e3)  
  
#Generate a swept sine wave between 0Hz and 10kHz and normalise it.  
w <- normalise(sweptsine(0, 10e3))  
  
#Generate a stereo swept sine wave between 100Hz and 1KHz.  
w <- tuneR::stereo(sweptsine(100, 1e3))  
  
#Generate an exponentially swept sine wave between 100Hz and 1KHz.  
w <- sweptsine(100, 1e3, mode="log")
```

---

TaggedWave-class	<i>A S4 class for tagged waves</i>
------------------	------------------------------------

---

**Description**

The TaggedWave class extended the Wave class from the tuneR package so that it can include extended metadata and the results of analyses.

**Slots**

metadata A list for storing metadata.  
 analyses A list for storing analyses.

---

TaggedWaveMC-class	<i>A S4 class for tagged multi-channel waves</i>
--------------------	--

---

**Description**

The TaggedWaveMC class extended the WaveMC class from the tuneR package so that it can include extended metadata and the results of analyses.

**Slots**

metadata A list for storing metadata.  
 analyses A list for storing analyses.

---

tagWave	<i>Tag a Wave or WaveMC object</i>
---------	------------------------------------

---

**Description**

This function takes a Wave/WaveMC object (or a list of such objects) and returns a corresponding tagged version (TaggedWave or TaggedWaveMC).

**Usage**

```
tagWave(w, origin = "user")
```

**Arguments**

w A Wave or WaveMC object (or list of such objects).  
 origin The origin of the object (default "user").

**Value**

A TaggedWave or TaggedWaveMC object (or list of such objects).

---

TimeRegion-class	<i>An S4 class to represent a TimeRegion within a Wave object.</i>
------------------	--

---

**Description**

An S4 class to represent a TimeRegion within a Wave object.

**Slots**

from Start position  
to End position  
unit Time unit (one of seconds, minutes, hours)

---

tSamples	<i>Samples per time period</i>
----------	--------------------------------

---

**Description**

Calculates the number of samples for a given duration of a wave

**Usage**

```
tSamples(time = 1, wave = NULL, samp.rate = NULL)
```

**Arguments**

time	The duration in seconds
wave	A Wave object containing pulses
samp.rate	Integer sampling rate

**Value**

Number of samples

**Examples**

```
tSamples(10, samp.rate=44100)
## Not run:
tSamples(10, wave=sheep)

## End(Not run)
```

---

typicalVolume	<i>Typical volumes</i>
---------------	------------------------

---

**Description**

Typical volumes of everyday things.

**Usage**

```
typicalVolume(thing = NA_character_)
```

**Arguments**

thing	Volume of thing, if missing then returns all volumes
-------	--

**Value**

Typical volume of thing in dBA, or if no thing parameter a data frame of all volumes

**Examples**

```
typicalVolume()  
typicalVolume("rocket launch")
```

---

tzRot	<i>Converts a timezone offset into a rotation</i>
-------	---

---

**Description**

Given a timezone offset in hours returns a rotation in radians to apply to values for a diel plot.

**Usage**

```
tzRot(tz, init = pi)
```

**Arguments**

tz	Timezone numeric
init	Initial rotation. Defaults to pi.

---

untagWave	<i>Untag a TaggedWave or TaggedWaveMC object</i>
-----------	--

---

**Description**

This function takes a TaggedWave/TaggedWaveMC object (or a list of such objects) and returns a corresponding Wave/WaveMC object (or list of such objects).

**Usage**

```
untagWave(w)
```

**Arguments**

w                    A TaggedWave or TaggedWaveMC object (or list of such objects).

**Value**

A Wave or WaveMC object.

**Examples**

```
## Not run:
w <- noise("white")
tw <- tagWave(w)
w2 <- untagWave(tw)

## End(Not run)
```

---

upsample	<i>Upsample a wave</i>
----------	------------------------

---

**Description**

Used to upsample a Wave object. The upsampled sample rate must be a natural multiple of the current sample rate.

**Usage**

```
upsample(wave, upsample.rate, method = "basic")
```

**Arguments**

wave                Wave object to upsample.  
upsample.rate      The sample rate to upsample to.  
method              "basic" for linear, or a function to interpolate NAs in a vector

**Value**

A resampled Wave object

**Examples**

```
wave <- tuneR::sine(4000, samp.rate=44100)
wave2 <- upsample(wave, 88200)
```

---

validateIsWave	<i>Check an object is a Wave object</i>
----------------	---

---

**Description**

Helper function to test that the input is a Wave object. Will create an error if not.

**Usage**

```
validateIsWave(wave)
```

**Arguments**

wave	Object to test
------	----------------

---

WaveFilter-class	<i>WaveFilter object for audio filters</i>
------------------	--

---

**Description**

A WaveFilter object is an object containing information necessary for the filterWave() function to apply the filter to a Wave or TaggedWave object. This is designed to allow a pipe operator (either magrittr or base R) to be used to apply filters to a Wave in a pipeline. If used with a TaggedWave object the function adds information to the processing slot documenting its action.

**Slots**

description Description of the filter.

func Name of function.

params List of additional parameters to pass to the function.

windowing

*Windowing Function for Wave Objects***Description**

Separates a Wave object into windows of a defined length and runs a function on the window section. Windows may overlap, and the function can make use of 'parallel' package for multi-core processing. It will also show a progress bar if the 'pbapply' package is installed.

**Usage**

```

windowing(
  wave,
  window.length = 1000,
  FUN,
  window.overlap = 0,
  bind.wave = FALSE,
  complete.windows = TRUE,
  cluster = NULL,
  ...
)

```

**Arguments**

wave	A Wave object or filename. Using filenames may save loading an entire large file into memory.
window.length	The length of the analysis window (in samples).
FUN	FUN to be applied to windows.
window.overlap	The overlap between successive windows (in samples), a negative value will result in a gap between windows.
bind.wave	If TRUE and FUN returns wave objects, then these are combined into a single object
complete.windows	If TRUE (default) the final window will not be processed unless it has a length equal to window.length.
cluster	A cluster form the 'parallel' package for multi-core computation.
...	Additional parameters to FUN

**Examples**

```

## Not run:
windowing(wave, window.length=1000, FUN=duration, window.overlap=0, bind.wave=TRUE)

## End(Not run)

```

---

writeAudacityLabels    *Write an Audacity label file*

---

### Description

Writes a list of Annotation objects to an Audacity label file.

Internally this uses the `write.audacity()` function from the `seewave` package (Sueur et al. 2008).

### Usage

```
writeAudacityLabels(annotations, file)
```

### Arguments

annotations	A list of Annotation objects.
file	Path to the Audacity label file.

### References

Sueur J, Aubin T, Simonis C (2008). “Seewave, a free modular tool for sound analysis and synthesis.” *Bioacoustics*, **18**(2), 213–226.

---

yearlyFraction    *Calculate the fraction of a year given by a value*

---

### Description

Given an object that can be coerced to POSIXlt, return the fraction of a year represented by the object.

### Usage

```
yearlyFraction(t, year = 2022, input = "POSIX", unit = "radians")
```

### Arguments

t	Object to be converted to a fraction
year	Year to calculate fractions of (allows for leap years)
input	One of POSIXlt (default)
unit	If set to radians outputs a position around a circle. If set to fraction outputs the raw fraction.

---

yearlyLabels	<i>Generate labels for a yearly plot</i>
--------------	--

---

**Description**

Generates monthly labels for a yearlyPlot().

**Usage**

```
yearlyLabels()
```

---

yearlyPlot	<i>Create a yearly plot</i>
------------	-----------------------------

---

**Description**

ToDo.....

**Usage**

```
yearlyPlot(
  year = 2022,
  lat,
  lon,
  limits = c(0, 2),
  plot = NULL,
  method = "plotrix",
  legend = F
)
```

**Arguments**

year	Year to plot (allows for leap years).
lat	Numeric latitude.
lon	Numeric longitude.
limits	Plotting limits of the daylight regions, default to c(1,2)
plot	Character vector of components to plot
method	Plotting library to use
legend	Whether to show a legend

---

yearlyPositions	<i>Generate positions of labels for a yearly plot</i>
-----------------	---

---

**Description**

Generates positions for monthly labels of a `dielPlot()` in radians. The positions can either be for the start of the month, or middle of the month.

**Usage**

```
yearlyPositions(year = 2022, format = "months")
```

**Arguments**

year	Year to calculate
format	One of months, mid-months, days

**Details**

The function allows for leap years if the year parameter is provided.

---

zerocross	<i>Identify zero crossings in a Wave object</i>
-----------	---

---

**Description**

Returns a vector of the position (in samples) of zero crossings in a Wave object

**Usage**

```
zerocross(wave)
```

**Arguments**

wave	A Wave object
------	---------------

**Value**

A vector of zero crossing locations

**Examples**

```
## Not run:  
zerocross(sheep)  
  
## End(Not run)
```

---

zeroSpectrum	<i>Zero spectrum</i>
--------------	----------------------

---

**Description**

This function takes a spectrum from seewave and creates a new zero-valued spectrum with the same structure.

**Usage**

```
zeroSpectrum(s1)
```

**Arguments**

s1                    Spectrum to emulate the structure of.

**Value**

A zero-valued spectrum.

**Examples**

```
## Not run:
zeroSpectrum(spec)

## End(Not run)
```

---

[,Wave,TimeRegion-method

*Allow subsetting a Wave object with a TimeRegion*

---

**Description**

Allow subsetting a Wave object with a TimeRegion

**Usage**

```
## S4 method for signature 'Wave,TimeRegion'
x[i]
```

**Arguments**

x                    Wave Object  
i                    TimeRegion object

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